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Preface

This document explains how to use the NEC HPF compiler for the Vector Engine. The latest version of this document is available at the NEC Aurora Web Forums:

https://www.hpc.nec/forums/

Currently, parallelization of large scale scientific programs that require supercomputers is inevitable to obtain execution performance or use large amount of memory. However, development of distributed-memory parallel programs is very time-consuming because programmers have to explicitly assign data and computation to computation nodes and describe data transfer among them.

High Performance Fortran (HPF) is a set of extensions to Fortran 95 published by HPF Forum (HPFF), which was led by Ken Kennedy of Rice University. A goal of HPF is to enable programmers to parallelize programs for distributed-memory parallel computers easily.

The effort to standardize HPF began in 1991, and HPF 1.0 was published as early as in May 1993, which was revised to HPF 1.1 with minor improvements in November 1993. As a result of further discussions in HPFF2, HPF 2.0 was published in January 1997, in which features are reduced from HPF 1.0 to facilitate early development of HPF compilers. HPF 2.0 also defines HPF Approved Extensions to make up for functional insufficiency of the language.

In Japan, Japan Association for HPF (JAHPF), which consisted of domestic compiler manufacturers and supercomputer users, started in 1997 and published HPF/JA 1.0 specification, which defines features that enable more detail control of parallelization and data transfer in addition to main features of HPF 2.0 and HPF Approved Extensions, in January 1999.

Description of High Performance Fortran (HPF) Language in this document is based on the following documents published by HPF Forum.

- High Performance Fortran Language Specification, High Performance Fortran Forum, November 10, 1994 Version 1.1
- High Performance Fortran Language Specification, High Performance Fortran Forum, January 31, 1997 Version 2.0

Description of HPF/JA, which is an extension of HPF, in this document is based on the following document.

 HPF/JA Language Specification, JAHPF (Japan Association for High Performance Fortran), January 31, 1999 Version 1.0 English Version 1.0 November 11,1999

Please refer to the documents at the following sites to learn the specifications of HPF and HPF/JA in more detail.

- <http://hpff.rice.edu/versions/>
- http://site.hpfpc.org/home/former_hpfpc/gengo-shiyou

(Note) The information above is as of September, 2020.

The following is related documents for using NEC HPF.

- How to use the NEC Fortran compiler Fortran Compiler User's Guide (G2AF02E)
- \bullet How to use NEC MPI NEC MPI User's Guide (G2AM01E)
- How to use PROGINF and FTRACE PROGINF/FTRACE User's Guide (G2AT03E)
- How to use NQSV NEC Network Queuing System V (NQSV) User's Guide (G2AD03E)

Definitions and Abbreviations

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Chapter1 Getting Started

1.1 Introduction to HPF

1.1.1 Distributed-Memory Parallel Programming with HPF

Program development for distributed-memory parallel computers requires consideration of the following three points:

• Data Mapping

It is necessary to decide which part of data should be allocated on which process, which is called data mapping.

Access to data allocated on remote processes involves much higher overhead compared with that allocated on the local process. Therefore, data used in a series of processing should be allocated on the same process.

Processing Assignment (Computation Mapping)

It is necessary to decide which processing such as computations, assignments, and branches should be executed on which process. This is called computation mapping. Generally, to achieve N-times speed-up using N processes, it is necessary for processes to share the processing equally and processing on each process must be able to be executed simultaneously.

Data Transfer

When a process that performs some processing differs from a process on which data needed for the processing is allocated, the data has to be transferred from the latter process to the former process as shown in [Figure 1](#page-16-0) since the former process cannot directly access the data on the latter.

Figure 1 Data Transfer

Moreover, synchronization between the processes is also necessary before and after the data transfer.

It is really time-consuming and error-prone to develop high-performance parallel programs considering all these points as in parallel programming with MPI. The basic concept of HPF is that programmers only decide data mapping, and HPF compilers decide computation mapping and generate necessary data transfer and synchronization among processes automatically according to the data mapping. Therefore, programmers can develop parallel programs as if all processes could access all data on all processes without considering whether data is allocated on the local process or remote processes. This programming model is called global model in HPF.

HPF compilers parallelize programs by mainly assigning iterations of parallelizable loops to processes. HPF compilers decide computation mapping so that data can be accessed locally as much as possible. Therefore, the main task of programmers in HPF is to map arrays along the axis accessed by parallelizable loops as shown in [Figure 2.](#page-16-1)

Figure 2 HPF Programming

1.1.2 HPF Program Examples

The following program assigns sum of two arrays a and b to the array c.

```
real a(10), b(10), c(10)
: 100 minutes
       do i=1, 10c(i) = a(i) + b(i) enddo
```
Figure 3 Fortran Program Example

It is possible to compile and execute this program with HPF compilers as it is. However, HPF compilers do not parallelize this program at all for the following reason. HPF compilers allocate whole arrays for which HPF directives are not specified on every process and assign processing on the arrays so that each process accesses only data on itself as much as possible. As a result, all processes execute all processing, and no speed-up is obtained no matter how many processes execute.

It is necessary to specify data mapping of the arrays to parallelize this program with HPF. The second line of [Figure 4](#page-17-2) is a DISTRIBUTE directive, the most basic HPF directive for data mapping. This directive specifies that the arrays a, b, and c should be distributed onto processes evenly.

```
real a(10), b(10), c(10)
!HPF$ DISTRIBUTE (BLOCK) :: a, b, c
: 12 and 13
       do i=1, 10c(i) = a(i) + b(i) enddo
```
Figure 4 HPF Program Example

When this program is compiled and linked with HPF compilers and executed on two processes,

process 0 and process 1, arrays are split evenly and the first half is allocated on process 0, and the second half on process 1. As for the processing, the first half of the loop is executed by process 0, and the second half by process 1 so that each process accesses only data on itself as much as possible. As a result, this program is parallelized well.

In this way, what programmers mainly have to do in HPF programming is to specify data mapping of arrays by inserting HPF directives into serial Fortran programs, which are treated as comment lines by Fortran compilers.

1.1.3 Overview of the HPF Specification

The HPF specification consists of the HPF 2.0 specification, HPF Approved Extensions, and HPF/JA Extensions. NEC HPF's extensions are also available. These are categorized in the following three features.

- Data Mapping Related Directives Directives to specify how to map arrays onto processes, which are the main feature of HPF.
- Computation Mapping and Data Transfer Related Directives

HPF compilers sometimes fail to judge parallelizable loops as parallelizable or select optimal assignment of processing to processes, or generate unnecessary data transfer. In such cases, programmers can specify parallelizable loops (INDEPENDENT directive) or optimal assignment of processing to processes (ON-HOME directive), or that data transfer is not needed.

Other Features

HPF defines various other features including intrinsic procedures such as NUMBER_OF_PROCESSORS(), library procedures such as mapping inquiry procedures and array computation procedures, the EXTRINSIC procedure feature, which enables HPF procedures to call non-HPF procedures.

Usage of HPF directives is explained in [Chapter4.](#page-43-0) Please refer to High Performance Fortran Language Specification and HPF/JA Language Specification for the accurate specifications of HPF directives.

1.2 Introduction to the NEC HPF compiler

1.2.1 Compilation and Link of HPF Programs

It is possible to compile and link HPF programs with the HPF compilation command ve-hpf. Execution of the command ve-hpf generates executable HPF programs parallelized from HPF source programs as shown in [Figure 5.](#page-19-3) NEC Fortran compiler (version 3.0.7 or after) in NEC SDK and NEC MPI are required to use NEC HPF. Please refer to [Chapter2](#page-23-0) for details of compilation and link of HPF programs.

Figure 5 HPF compiler

1.2.2 Execution of HPF Programs

HPF executable programs are actually MPI executable programs with references to the MPI library. Therefore, it is possible to execute HPF executable programs with the command mpirun or mpiexec just like MPI executable programs. Refer to [Chapter3](#page-37-0) for details of execution of HPF programs.

1.2.3 Notes and Restrictions

- The execution performance of formatted I/O is not fully tuned. Therefore, use unformatted I/O for reading or writing large size data if possible.
- Derived types can be used only for declaring shadow areas. Therefore, only derived types whose only component is a one-dimensional array of type integer can be used. Also, derived types cannot be mapped.
- Derived type arrays cannot appear in DATA statements.
- Derived type constructors whose components include array constructors cannot appear in DATA statements.
- Characteristics of pointer dummy arrays cannot be used for declaring other variables. For example, pointer dummy arrays cannot be referenced as the argument of the intrinsic functions LBOUND, UBOUND, or SIZE as follows:

```
subroutine sub(p)
integer, pointer :: p(:,:)integer, dimension(lbound(p,1):ubound(p,1), size(p,2)) :: a ! Reference of p
```
- Named multi-dimensional array constants cannot appear in initialization expressions. Especially, they cannot appear in the following contexts:
	- Case expressions in CASE statements
	- \cdot Kind parameters in declaration statements
	- KIND arguments of intrinsic procedures
	- Initialization expressions in PARAMETER statements or declarations statements. For example, the following description is not allowed.

integer, parameter, dimension(2,2) :: $x =$ reshape((/1,2,3,4/), (/2,2/)) integer, parameter :: $y = x(1,2)$! Named multi-dimensional array constant x

- Named array constants declared in modules cannot be referenced in initialization expressions using the use association. Especially, named arrays and derived types declared in modules cannot appear in the following context.
	- Case expressions in CASE statements
	- Kind parameters in declaration statements
	- KIND arguments of intrinsic procedures
	- Initialization expressions in PARAMETER statements or declarations statements.

Chapter2 Compilation and Link of HPF Programs

This chapter describes how to compile and link HPF programs.

2.1 Compilation and Link of HPF Programs

Firstly, execute the following command to read the MPI setup script each time you log in to a VH, in order to set up the MPI and Fortran compilation environment. The setting is available until you log out.

```
(In the case of bash)
%> source /opt/nec/ve/mpi/{version}/bin/necmpivars.sh
(In the case of csh)
%> source /opt/nec/ve/mpi/{version}/bin/necmpivars.csh
```
Here, *{version}* above is the directory name corresponding to the version of NEC MPI you use. For example, execute the following command to use NEC MPI version 2.5.0.

```
(In the case of NEC MPI version 2.5.0 and bash)
```
%> **source /opt/nec/ve/mpi/2.5.0/bin/necmpivars.sh**

Please refer to NEC MPI User's Guide for details.

After that, execute the HPF compilation command ve-hpf to compile and link HPF programs as follows

```
%> ve-hpf [{options}] {sourcefiles} [{options}]
```
Here,

- {options} indicates compiler options. The compiler options are HPF compiler options, major NEC Fortran compiler options, and NEC MPI compiler options.
- {sourcefiles} indicates HPF source programs.

Descriptions in [] are optional.

2.2 File Name Conventions

2.2.1 Input Files

The HPF compiler processes input files according to their suffixes as shown in [Table 1.](#page-24-3)

Suffix	Process		
.hpf	Compiles as a fixed form HPF source program.		
.f	Compiles as a fixed form HPF source program.		
.F	Preprocesses and compiles as a fixed form HPF source program.		
.for	Compiles as a fixed form HPF source program.		
.f90	Compiles as a free form HPF source program.		
.F90	Preprocesses and compiles as a free form HPF source program.		
.f95	Compiles as a free form HPF source program.		
.F95	Preprocesses and compiles as a free form HPF source program.		
.o	Links as an object file		
.a	Links as a library of object files		

Table 1 Suffixes of Input Files

2.2.2 Output Files

The HPF compiler outputs files with suffixes shown in [Table 2](#page-24-4) according to input files and HPF compiler options specified. It is possible to specify the name of the executable file the HPF compiler generates with the HPF compiler option –o, which defaults to a.out.

Suffix	Description		
	Static data initialization file generated during compilation, which		

Table 2 Suffixes of Output Files

2.3 Compiler Options

This section describes compiler options available in the HPF compilation command ve-hpf. [Table 3](#page-25-1) shows common compiler options. The common compiler options control behaviors of the HPF compiler and Fortran compiler. Optional specifications in suboptions are enclosed in [] in the table.

[Table 4](#page-27-0) shows the HPF compiler options, which must be specified following –M and the

suboptions -Must be specified following the corresponding options without spaces.

Option	Suboption	Description
allow_nfort_cncall		Allows the Fortran compiler directive cncall. Note that if data transfer occurs in procedures
		invoked in parallelized loops, the behavior of the program is not guaranteed.
allow_nfort_paralleldo		Allows the Fortran compiler directive parallel do. Note that if data transfer occurs in loops parallelized by the Fortran compiler, the behavior of the program is not guaranteed.
autodist	Specifies distribution of arrays. When the suboptions below are omitted, all arrays are distributed along the last axis with BLOCK distribution. Arrays that appear in both COMMON statements and NAMELIST statements must not be distributed. If distributed, the behavior of the program is not guaranteed. The following arrays are not distributed Arrays that appear in DISTRIBUTE directives, ALIGN directives, INHERIT directives, or DYNAMIC directives Arrays that appear in SEQUENCE directives Arrays that appear in PARAMETER statements, EQUIVALENCE statements, or NAMELIST statements Arrays of type character or derived type Arrays with POINTER attribute TARGET or attribute Assumed size arrays Arrays in local procedures except for dummy array	

Table 4 HPF Compiler Options

2.3.1 NEC Fortran Compiler Directives

Major NEC Fortran compiler directives are available. The following directives are not supported:

cncall, forced_collapse, loop_count(n), option, outerloop_unroll(n), parallel do

Also, the directive vreg can be specified in the execution part or as the last line of the specification part.

Refer to NEC Fortran User's Guide for details of NEC Fortran compiler directives.

2.3.2 NEC Fortran Compiler Options

Major NEC Fortran compiler options are available in addition to the common compiler options. The following NEC Fortran compiler options are not available. Refer to NEC Fortran User's Guide for details of NEC Fortran compiler options.

-S, -cf, -fsyntax-only, -x, @<file-name>, -fivdep, -floop-count=n, -fopenmp, -pthread, fdefault-integer=n, -fdefault-double=n, -fdefault-real=n, -std=standard, -use, -W, -reportfile, -report-append-mode, -dD, -dl, -dM, -dN, -E, -H, -I-, -M, -MD, -MF <filename>, -MP, - MT <target>, -fpp, -nofpp, -fpp-name, -isysroot, -isystem, -nostdinc, -P, -Wp, -Bdynamic, -Bstatic, -static, -shared, --sysroot, -B, -fintrinsic-modules-path, -module, --help, -print-file-
name, -print-prog-name, -noqueue, --help, --version

When the NEC Fortran compiler option -report-all or -report-format is specified, the intermediate source parallelized by the HPF compiler is output in the format list and line numbers in the intermediate source are displayed in the Fortran compiler messages. When the HPF compiler option –Mlist2 or –Mlist3 is specified together, the vectorization and sharedmemory parallelization information is merged into the parallelization information list generated by the HPF compiler.

2.3.3 NEC MPI Compiler Options

NEC MPI compiler options -mpiprof, -show, -ve, -static-mpi, and –shared-mpi are available. Refer to NEC MPI User's Guide for details of NEC MPI compiler options.

2.4 Environment Variables

This section describes environment variables available at compilation time.

• VE HPF COMPILER PATH

When you use the HPF compiler that is not at the standard path /opt/nec/ve/bin/vehpf, this environment variable enables the omission of specifying the path. For example, when you use the HPF compiler /opt/nec/ve/hpf/1.0.0/bin/ve-hpf, perform the following commands.

(For bash) %> export VE_HPF_COMPILER_PATH=/opt/nec/ve/hpf/1.0.0 %> export PATH=\${VE_HPF_COMPILER_PATH}/bin:\$PATH $%$ ve-hpf

Chapter3 Execution of HPF Programs

This chapter describes how to execute HPF programs.

3.1 Execution of HPF Programs

Firstly, execute the following command to read the MPI setup script each time you log in to a VH, in order to set up the MPI and Fortran compilation environment. The setting is available until you log out.

```
(In the case of bash)
%> source /opt/nec/ve/mpi/{version}/bin/necmpivars.sh
(In the case of csh)
```
%> **source /opt/nec/ve/mpi/***{version}***/bin/necmpivars.csh**

Here, *{version}* above is the directory name corresponding to the version of NEC MPI you use. For example, execute the following command to use NEC MPI version 2.5.0.

```
(In the case of NEC MPI version 2.5.0 and bash)
%> source /opt/nec/ve/mpi/2.5.0/bin/necmpivars.sh
```
It is possible to execute HPF executable programs with the MPI execution command mpirun or mpiexec as follows, as with MPI executable programs.

```
%> mpirun [ {mpioptions} ] {hpfexec> [{args}] [ -hpf {hpfoptions} ]
```

```
%> mpiexec [ {mpioptions} ] {hpfexec} [{args}] [ -hpf {hpfoptions} ]
```
Here,

- {mpioptions} means MPI runtime options.
- {hpfexec} means specification of program execution (HPF-execution specification). An HPF executable program or a shell script that executes an HPF executable program can be specified as {hpfexec}. Please note that only one {hpfexec} can appear in the MPI

execution command.

- {args} indicates argments to the HPF executable program.
- {hpfoptions} indicates HPF runtime options.
- Descriptions in [] above are optional.

3.2 Runtime Options

[Table 5](#page-38-0) shows HPF runtime options. The HPF runtime options must be specified after -hpf in the MPI execution command. The following example specifies the HPF runtime option – version at the execution of the HPF executable program a.out.

%> **mpirun –np 2 ./a.out -hpf -version**

The environment variable HPF_OPTS can be used to specify HPF runtime options as follows. The specification of HPF runtime options in the MPI execution command takes precedence over that with the environment variable.

%> **setenv HPF_OPTS "-version"**

HPF Runtime Option	Environment Variable	Description
-commmsg	HPF COMMMSG	Warning messages are output when data transfer procedure occurs across boundaries.
-maxxfer $[n]$	HPF_MAXXFER $[n]$	Specifies the maximum size of the buffer area used for data transfer in MB, which must be in the range from 16 to 1024. The default value is

Table 5 HPF Runtime Options

3.2.1 NEC Fortran Compiler Runtime Environment Variables

Major runtime environment variables of the NEC Fortran compiler are available. The following environment variables have no effect.

VE_FMTIO_OFFLOAD, VE_FMTIO_OFFLOAD_THRESHOLD, VE_FORT*n*, VE_FORT_FILEINF, VE_FORT_FMTBUF[n], VE_FORT_RECLUNIT, VE_FORT_RECORDBUF[n], VE_FORT_SETBUF[n], VE_FORT_UFMTENDIAN

Refer to NEC Fortran User's Guide for details of the environment variables.

3.2.2 NEC MPI Runtime Options

Major NEC MPI runtime options of NEC MPI are available. The following options cannot be used because HPF programs can be executed only on VE.

-vh, -sh, -vpin, -pin_mode, -pin_reserve, -cpu_list, -pin_list

Refer to NEC MPI User's Guide for details of the runtime options.

3.2.3 NEC MPI Environment Variables

All NEC MPI environment variables are available. Refer to NEC MPI User's Guide for details of

the environment variables.

Chapter4 HPF Programming

This chapter explains how to parallelize Fortran programs with HPF. The HPF features are categorized into directives for data mapping, directives for computation mapping and data transfer, and other features.

The syntax rules in this chapter are described with the following conventions:

- Characters in Bold face are written literally as shown.
- Symbols enclosed in <> are replaced with particular symbols in actual directives.
- Characters in italics represent expressions or names of objects.
- Symbols enclosed in [] are optional.
- ,... represents optionally repeated item, separated with a comma.

4.1 Data Mapping

.

This section describes usage of directives for data mapping.

4.1.1 DISTRIBUTE Directive

Each process that executes an HPF programs is called an abstract processor. The number of the abstract processors is the same as that of processes that execute an HPF program. It is possible to distribute axes of arrays onto abstract processors using DISTRIBUTE directives. The HPF compiler decides optimal computation mapping and generates necessary data transfer according to the data mapping and how arrays are accessed.

The syntax of the DISTRIBUTE directive is as follows:

```
In the case of specifying a processor arrangement (See subsection 4.1.3)
  !HPF$ DISTRIBUTE a ( <distribution-format>,… ) ONTO p
  or 
  !HPF$ DISTRIBUTE ( <distribution-format>,… ) ONTO p :: a,…
      a indicates the name of an array or template
  • p indicates the name of a processor arrangement
   <distribution-format> is *, BLOCK[(<expression>)], GEN_BLOCK(map), or 
     CYCLIC[(<expression>)]
       * specifies that the corresponding axis of the array or template is not
         distributed.
      BLOCK specifies that the corresponding axis of the array or template is
         distributed evenly. The width of the distribution can be specified with the 
         optional (<expression>). The width is calculated as follows by default:
             (Extent along the corresponding axis of the array or template - 1)/(Extent 
             of the corresponding axis of the processor arrangement)
      GEN_BLOCK specifies that the corresponding axis of the array or template is
         distributed unevenly. (map) specifies the number of array elements distributed 
         onto each element along the corresponding axis of the processor arrangement. 
         The values of the one-dimensional array map must be defined in advance.
      CYCLIC specifies that the corresponding axis of the array or template is
         distributed in a round-robin fashion. (<expression>) specifies the width of the 
         distribution. When the width of the distribution is omitted, the width is 1. 
In the case of not specifying a processor arrangement
  !HPF$ DISTRIBUTE a ( <distribution-format>,… )
   or
```
!HPF\$ DISTRIBUTE (<distribution-format>,… **) ::** *a*,…

Figure 6 Syntax of DISTRIBUTE Directive

[Figure 7](#page-45-0) shows an example of the BLOCK distribution, which is the most common distribution.

```
real a(11), b(11)
!HPF$ DISTRIBUTE (BLOCK) :: a, b
: 100 minutes
        do i=1, 11
         b(i) = a(i) + 1 enddo
```
Figure 7 Example of the DISTRIBUTE Directive

When this code is executed on four abstract processors $p(1)$, $p(2)$, $p(3)$, and $p(4)$, elements of the arrays are distributed onto the abstract processors as shown in [Figure 8.](#page-45-1)

Figure 8 One-Dimensional Distribution onto Four Abstract Processors

Since the corresponding elements of the arrays a and b are distributed onto the same abstract processor, the HPF compiler assigns the computation evenly onto the abstract processors and it is executed without data transfer as shown in [Figure 9.](#page-45-2)

Figure 9 Parallel Execution of the Loop by Four Abstract Processors

The DISTRIBUTE directive in [Figure 10](#page-46-0) specifies that two-dimensional array a is distributed with the BLOCK distribution along the second axis.

real a(11,11) !HPF\$ DISTRIBUTE (*, BLOCK) :: a

When four abstract processors $p(1)$, $p(2)$, $p(3)$, and $p(4)$ execute the code in parallel, elements of the array a are distributed onto the abstract processors as shown in [Figure 11.](#page-46-1)

Figure 11 One-Dimensional Distribution of Two-Dimensional Array onto Four Abstract Processors

The width of the BLOCK distribution can be specified explicitly as shown in [Figure 12.](#page-46-2)

real $a(11)$!HPF\$ DISTRIBUTE (BLOCK(3)) :: a

Figure 12 Explicit Width of the BLOCK Distribution

Note that any element of arrays must be distributed onto at least one abstract processor. For example, the code in [Figure 12](#page-46-2) cannot be executed on three abstract processors because the array elements a(10) and a(11) are not distributed onto any abstract processors.

Array elements can be distributed in a round-robin fashion with the CYCLIC distribution as shown in [Figure 13.](#page-47-0)

real $a(11)$!HPF\$ DISTRIBUTE (CYCLIC) :: a

When the code is executed on four abstract processors $p(1)$, $p(2)$, $p(3)$, and $p(4)$, elements of the array a are distributed as shown in [Figure 16.](#page-47-1)

 $p(1) p(2) p(3)p(4)p(1)p(2)p(3)p(4)p(1)p(2)p(3)$

The width of the CYCLIC distribution can be specified explicitly as shown in [Figure 15.](#page-47-2)

real $a(11)$!HPF\$ DISTRIBUTE (CYCLIC(2)) :: a

Figure 15 Explicit Width of the CYCLIC Distribution

When the code is executed on four abstract processors $p(1)$, $p(2)$, $p(3)$, and $p(4)$, elements of the array a are distributed as shown in [Figure 16.](#page-47-1)

Figure 16 CYCLIC(2) Distribution onto Four Abstract Processors

Array elements can be distributed unevenly using the GEN_BLOCK distribution, generalized BLOCK distribution, as shown in [Figure 17.](#page-48-0)

real $a(13)$ integer map(4) data map/6,3,2,2/ !HPF\$ DISTRIBUTE (GEN_BLOCK(map)) :: a

Figure 17 GEN_BLOCK Distribution

Here, the one-dimensional integer array map specified in parentheses after the keyword GEN_BLOCK is called a mapping array. The size of the mapping array must be equal to or larger than the extent along the corresponding axis of the processor arrangement and the sum of the values of the mapping array elements must be the same as the extent along the corresponding axis of the distributed array.

When the code is executed on four abstract processors $p(1)$, $p(2)$, $p(3)$, and $p(4)$, elements of the array a are distributed as shown in [Figure 18.](#page-48-1)

Figure 18 GEN_BLOCK Distribution onto Four Abstract Processors

The CYCLIC distribution and GEN_BLOCK distribution are useful for balancing the load. For example, the code in [Figure 19](#page-48-2) calculates the sum of two triangular matrices.

```
real a(8,8), b(8,8), c(8,8)
   :
do j=1, 13
  do i=1, ja(i,j) = b(i,j) + c(i,j) enddo
 endo
```
Figure 19 Sum of Triangular Matrices

If the second axis of the arrays are distributed with BLOCK distribution onto four abstract processors as shown in [Figure 20,](#page-49-0) the load will be unbalanced as the abstract processors $p(1)$, $p(2)$, $p(3)$, and $p(4)$ execute 3, 7, 11, and 15 assignment statements, respectively as shown in [Figure 21.](#page-49-1)

real a(8,8), b(8,8), c(8,8) !HPF\$ DISTRIBUTE (*, BLOCK) :: a, b, c

Figure 20 BLOCK Distribution along the Second Axis

Figure 21 Unbalanced Loads between Abstract Processors

The load balance is improved by distributing arrays along the second axis with the GEN_BLOCK distribution onto four abstract processors as shown in [Figure 22,](#page-49-2) as the abstract processors $p(1)$, $p(2)$, $p(3)$, and $p(4)$ execute 10, 11, 7, and 8 assignment statements, respectively as shown in [Figure 23.](#page-50-1)

real a(8,8), b(8,8), c(8,8) integer map(4) data map/4,2,1,1/ !HPF\$ DISTRIBUTE (*, GEN_BLOCK(map)) :: a, b, c

Figure 23 Sum of the Triangular Matrices with the GEN_BLOCK Distribution

4.1.2 Selection of Distribution Format

Appropriate distribution format depends on the access pattern of arrays. In many cases, when the amount of computation on each array element is approximately equal, BLOCK distribution is suitable. Otherwise, GEN_BLOCK distribution is suitable. It is easier for the HPF compiler to parallelize loops that access arrays distributed with these distribution formats efficiently because the granularity of parallelization tends to be large and consecutive array elements are allocated on the same abstract processor. Moreover, it is easier to achieve high performance because efficient data transfer patterns such as shift transfer described later are applicable.

4.1.3 PROCESSORS Directive

It is possible to declare arrangements of abstract processors (processor arrangements) with the PROCESSORS directive. Processor arrangements declared as arrays called processor arrays. The size of processor arrays must be the same as the number of processes.

The syntax of the PROCESSORS directive is as follows:

```
!HPF$ PROCESSORS p ( <>,… )
```
or

!HPF\$ PROCESSORS (<>,… **) ::** *p*,…

- **•** *p* indicates the name of a processor arrangement
- <> indicates bounds along each axis of a processor array. For example, in the following PROCESSORS directive:

!HPF\$ PROCESSORS p(n1,n2)

The number of abstract processers is the same as the size of the processor array p, n1*n2, and the rank of the processors array, 2, is equal to the number of distributed axes of arrays.

Figure 24 Syntax of PROCESSORS Directive

The shapes of processor arrays can be chosen freely according to programming convenience. The ranks of processor arrays correspond to how many axes of arrays are distributed onto processes and how many loop nests are parallelized.

 real a(100,100) !HPF\$ PROCESSORS p(4) !HPF\$ DISTRIBUTE a(*, BLOCK) ONTO p

Figure 25 One-Dimensional Distribution onto a Rank-One Processor Array

real a(100,100)

!HPF\$ PROCESSORS p(2,2)

!HPF\$ DISTRIBUTE a(BLOCK,BLOCK) ONTO p

Figure 26 Two-Dimensional Distribution onto a Rank-Two Processor Array

Please note that the total number of parallelization is always the same as the number of processes. In many cases, one-dimensional parallelization using rank-one processor arrays is suitable for inhibiting overhead for parallelization.

When you would like to decide the number of abstract processors at runtime, the intrinsic

function NUMBER_OF_PROCESSORS(), which returns the number of processes, is useful.

 real a(100,100) !HPF\$ PROCESSORS p(NUMBER_OF_PROCESSORS()) !HPF\$ DISTRIBUTE a(*, BLOCK) ONTO p

Figure 27 Use of the Intrinsic Function NUMBER_OF_PROCESSORS()

Actually, when the declaration of processor arrangements is omitted, arrays are automatically distributed onto a processor array whose size is the same as the number of processes. Therefore, the DISTRIBUTE directive in [Figure 28](#page-52-0) has the same meaning as that in [Figure 27.](#page-52-1) In particular, the declaration of processor arrangements is not necessary for one-dimensional distribution.

 real a(100,100) !HPF\$ DISTRIBUTE a(*, BLOCK)

Figure 28 Omission of PROCESSORS Directives

It is possible to declare processor arrays with different shapes as shown in [Figure 29](#page-52-2) as long as their sizes are identical. However, use of processor arrays with different shapes can lead unnecessary data transfers, because it is more difficult for the HPF compiler to judge whether elements of arrays distributed on processor arrays with different shapes are on the same abstract processor or not.

 real a(100,100), b(100,100) !HPF\$ PROCESSORS p1(4), p2(2,2) !HPF\$ DISTRIBUTE a(*, BLOCK) ONTO p1 !HPF\$ DISTRIBUTE b(BLOCK, BLOCK) ONTO p2

Figure 29 Processor Arrays with Different Shapes

4.1.4 ALIGN Directive

When necessary data sizes are decided at runtime and sizes of arrays are declared larger than needed, some abstract processors can have no data targeted for computation since the BLOCK distribution distributes arrays evenly. For example, when the value of the variable n is six and four abstract processors $p(1)$, $p(2)$, $p(3)$, and $p(4)$ execute the code in [Figure 30,](#page-53-0) the array elements targeted for the computation are distributed only onto the abstract processors $p(1)$ and $p(2)$, and the abstract processors $p(3)$ and $p(4)$ will be idle.

```
real a(11), b(11)
!HPF$ DISTRIBUTE (BLOCK) :: a, b
        read(*,*)n
       do i=1, n
         b(i) = a(i) + 1 enddo
```
Figure 30 Necessary Data Size is Determined at Runtime

When necessary data sizes are determined at runtime, it is better to allocate arrays with needed sizes using allocatable arrays or automatic arrays as shown in [Figure 31.](#page-53-1)

```
real, allocatable :: a(:) | | Allocatable array
!HPF$ DISTRIBUTE (BLOCK) :: a
       read(*,*)n
       allocate(a(n))
: 100 minutes
       call sub(a,n)
: 100 minutes
        end
       subroutine sub(a,n)
      real a(n) \qquad \qquad ! Automatic array
!HPF$ DISTRIBUTE (BLOCK) :: a
```


Note that it is not determined until runtime which element of an allocatable array is distributed onto which abstract processor since bounds of the array are decided at runtime. When the bounds of the one-dimensional array a and b, which are distributed onto the processor array p with the BLOCK distribution, are $a(1:10)$ and $b(1:11)$, respectively as shown in the code [Figure 32,](#page-54-0) the array elements a(6) and b(6) are allocated on the abstract processor p(2) and p(1), respectively as shown in [Figure 33.](#page-54-1) Therefore, execution of the assignment statement $a(6)=b(6)$ requires the data transfer. As this example shows, when declared bounds of arrays are unknown at compilation time, data mapping only with DISTRIBUTE directives can lead inefficient executable programs even if the bounds are actually the same.

```
real, allocatable :: a(:), b(:) ! Allocatable arrays
!HPF$ PROCESSORS p(2)
!HPF$ DISTRIBUTE (BLOCK) ONTO p :: a, b
       read(*,*)n1, n2
      allocated(n1), b(n2))do i=1,10a(i) = b(i) enddo
```


Figure 33 BLOCK Distribution Leads Data Transfer

The ALIGN directive is effective for such cases. The ALIGN directive specifies the relative location of multiple arrays (alignment). The syntax of the ALIGN directive is as follows:

```
!HPF$ ALIGN a ( <i>,… ) WITH t( <f(i)>,… )
 or 
!HPF$ ALIGN ( <i>,… ) WITH t( <f(i)>,… ) :: a,…
    a indicates the name of an array
    t indicates the name of an array or template
    <i> indicates an integer scalar variable or *. * specifies the axis is not aligned.
    <f(i)> indicates a linear expression s*<i>+o, or *, where s and o are integer 
    expressions.
```
- When <*f(i)*> is a linear expression *s******<*i*>**+***o*, the element <*i*> of array *a* is aligned with the element *s******<*i*>**+***o* of the align-target *t*.
- When <*f(i)*> is *****, the whole array *a* is replicated along the axis of the processor array to which the axis of the align-target *t* to which ***** is specified corresponds.

Figure 34 Syntax of ALIGN Directive

The ALIGN directive in [Figure 35](#page-56-0) specifies that the array element a(i) is mapped onto the same abstract processor as the array element b(i) is mapped onto as shown in [Figure 36.](#page-56-1) The base array b of the ALIGN directive is called an align target. The data mapping of the array a is automatically determined by the relative position with the align target b, when the array b is distributed with a DISTRIBUTE directive. It is known at compilation time that the array elements $b(i)$ and $a(i)$ are always allocated on the same abstract processor by the correspondence between subscripts of the arrays, though the bounds of the arrays are unknown until runtime. Therefore, the HPF compiler can generate efficient parallel code because it can judge that no data transfer is needed.

```
real, allocatable :: a(:), b(:) | Allocatable arrays
!HPF$ PROCESSORS p(2)
!HPF$ ALIGN a(i) WITH b(i)
!HPF$ DISTRIBUTE (BLOCK) ONTO p :: b
       read(*,*)n1, n2
       allocate(a(n1), b(n2))
       do i=1,10
        a(i) = b(i) enddo
```


Figure 36 Effect of the ALIGN Directive

The ALIGN directive is also effective for assumed-shape arrays and automatic arrays whose bounds are declared using different variables as shown in [Figure 37.](#page-56-2)

```
:
call sub(a,100, 100)
end
subroutine sub(a,n,m)
real :: a(:) | Assumed shape arrays
real :: b(n), c(m) ! Automatic arrays
```
Figure 37 Assumed-Shape Arrays and Automatic Arrays

The ALIGN directive is also effective for the case that arrays with different bounds are accessed in a loop as shown in [Figure 38.](#page-57-0) If arrays with different bounds are distributed with the BLOCK distribution, the ranges of the array sections allocated on each abstract processor also become different as shown in [Figure 39.](#page-57-1) This causes data transfer at runtime of the loop. The data transfer can be inhibited with the ALIGN directive as shown in [Figure 40](#page-57-2) since the array elements a(i) and b(i) are mapped onto the same abstract processors as the array element c(i), which is accessed in the same iteration of the loop, is mapped onto.

real a(0:9), b(10), c(0:10) do $i=1,9$ $c(i) = a(i) + b(i)$ enddo

Figure 39 BLOCK Distribution of Arrays with Different Declared Bounds

Figure 40 Alignment of Arrays with Different Declared Bounds

Note that the declared bounds of the align target c ((0:10) in this case) must include the declared bounds along the corresponding axis of the aligned arrays a and b ((0:9) and (1:10), respectively in this case). This is because if any elements of aligned arrays run out of the declared bounds along the corresponding axis of the align target, the elements are not mapped onto any abstract processor, which causes errors at compilation time or runtime.

4.1.5 TEMPLATE Directive

In [Figure 41,](#page-58-0) it seems good to align a(i) and b(i) which are accessed in the same iteration of the loop. However, since the declared bounds of the arrays a and b are different, alignment of either of them with the other causes some elements to run out of the align target. To declare an array whose bounds include the bounds of both arrays will resolve the problem as shown in [Figure 38,](#page-57-0) but this wastes memory just for specifying the data mapping.

real a(0:9), b(10) do $i=1,9$ $b(i) = a(i) + 1.0$ enddo

Figure 42 Alignment in which Aligned Arrays run out of the Align Target

The TEMPLATE directive enables the declaration of templates, virtual arrays that do not use memory, and is useful for such cases. The syntax of the TEMPLATE directive is as follows:

!HPF\$ TEMPLATE *t* **(<**>,… **)**

or

!HPF\$ TEMPLATE (<>,… **) ::** *t*,…

- *t* indicates a template
- <> indicates bounds along each axis of templates

Figure 43 Syntax of TEMPLATE Directive

By declaring the template t whose bounds include the bounds along the corresponding axes of arrays a and b, aligning the arrays with the template, and distributing the template as shown in [Figure 44,](#page-59-0) it is possible to map the corresponding elements of the arrays a and b onto the same abstract processor so that no data transfer occurs at the execution of the loop in [Figure 41.](#page-58-0)

Figure 44 Data Mapping Using a Template

The subscripts of the arrays a and b are shifted by one in the loop in [Figure 45](#page-60-0) though the declared bounds of them are identical. Therefore, data mapping only with the DISTRIBUTE directive can also cause data transfer. Alignment of $a(i+1)$ and $b(i)$ with the ALIGN directive as shown in [Figure 46](#page-60-1) enables execution of the loop without data transfer in such cases. Also in this example, the template t whose bounds include the bounds of the arrays a and b is used as the align target since the direct alignment of $a(i+1)$ and $b(i)$ causes the run-out alignment.

real a(10), b(10) do $i=1,9$ $b(i) = a(i+1) + 1.0$ enddo

Figure 46 Alignment of Arrays Accessed with Different Subscripts

4.1.6 Summary of Data Mapping in HPF

Data mapping of arrays can be specified with the DISTRIBUTE directive and ALIGN directive in HPF. In general, by specifying alignment of arrays with a base array or template with ALIGN directives and distributing the base array or template with a DISTRIBUTE directive, data mapping of all arrays is determined as shown in [Figure 47.](#page-61-0)

Figure 47 Data Mapping in HPF

Arrays that do not appear in a DISTRIBUTE directive nor ALIGN directive and scalar variables are replicated on all abstract processors. The replication is suitable for variables that are only read because all abstract processors can read them without data transfer.

4.1.7 Variables That Cannot Be Mapped

When an actual argument and dummy argument whose shapes are different are associated based on the Fortran sequence association or when variables whose shapes are different are associated via COMMON blocks and EQUIVALENCE statements based on the Fortran storage association, they must appear in the SEQUENCE directive in the specification part of the scoping unit. Variables specified in the SEQUENCE directive cannot be mapped. The syntax of the SEQUENCE directive is shown in [Figure 48.](#page-61-1) The NOSEQUENCE directive can be used for variables you want to map when the HPF compiler option –Msequence is specified.

!HPF\$ [NO] SEQUENCE [[**::**] *s***,***…*]

 s is the name of an array or **/**common block name**/**. When *s***,**… is omitted in the SEQUENCE directive, it is treated as if it contained all common block and variables that are not mapped explicitly. When *s***,**… is omitted in the NOSEQUENCE directive, it is treated as if it contained all common block and variables.

Figure 48 Syntax of SEQUENCE Directive

4.2 Computation Mapping and Data Transfer

This section explains how to use directives for improving computation mapping and data transfer.

4.2.1 INDEPENDENT Directive

The INDEPENDENT directive enables programmers to teach the HPF compiler that loops are parallelizable as shown in [Figure 49.](#page-62-0) Loops are parallelizable when they do not have loopcarried dependencies. The loops which immediately follow INDEPENDENT directives are called INDEPENDENT loops.

```
!HPF$ INDEPENDENT
     do i=1,na(i) = ienddo
```
Figure 49 INDEPENDENT Loop

[Figure 50](#page-63-0) shows examples of the loop-carried dependencies and these loops cannot be parallelized. In short, loops that define data in an iteration which is defined or referenced in other iterations, or loops that has branches out of the loops are not parallelizable.

```
! True Dependency: The array element a(i) is referenced after definition
       do i=1,n
         a(i) = a(i) + a(i-1)enddo
! Anti Dependency: The array element a(i) is defined after reference
       do i=1,n
         a(i) = a(i) + a(i+1)enddo
! Output Dependency: The scalar variable s is defined after definition
       do i=1,n
         if(a(i) > 0.0) s = a(i)enddo
! Control Dependency: Execution of the loop can terminate in the middle of the iterations
       do i=1,nif(a(i) > 0.0)goto 99
       enddo
99 continue
```
Figure 50 Loop-Carried Dependency

The syntax of the INDEPENDENT directive is as follows:

Perfectly Parallelizable Loops

```
!HPF$ INDEPENDENT [, NEW( v,… ) ]
```
v indicates the name of a variable (NEW variable)

Parallelizable Loops with Reduction

```
!HPF$ INDEPENDENT [, NEW( v,… ) ], <REDUCTION clause>,…
```
- *v* indicates the name of a variable (NEW variable)
- <REDUCTION clause> is

```
REDUCTION( [ <reduction-kind1> : ] r,… )
```
or

```
REDUCTION( [ <reduction-kind2> : ] r /p, \cdots /, \cdots )
```
- <reduction-kind1> is **+, *, .AND.**, **.OR.**, **.EQV.**, **.NEQV.**, **MAX**, **MIN**, **IAND**, **IOR**, or **IEOR**
- *r* indicates the name of a reduction-variable
- <reduction-kind2> is **FIRSTMAX**, **FIRSTMIN**, **LASTMAX**, or **LASTMIN**
- *p* indicates the name of a position variable
- When <reduction-kind1> **:** is omitted, reduction assignments must be described any of the following forms.

```
r = r <op> <expr> or r = <expr> <op> r
```
or

- $r = \langle f(r, \langle \text{expr} \rangle) \rangle$ or $r = \langle f(\langle \text{expr} \rangle, r) \rangle$
- **r** indicates the name of a reduction-variable
- <op> indicates a reduction operator *****, **/**, **+**, **-**, **.AND.**, **.OR.**, **.EQV.**, or **.NEQV.**
- <expr> indicates an expression that does not include the reduction variables and is estimated before the operation <op>.
- <f**()**> indicates a reference to the function **MAX**, **MIN**, **IAND**, **IOR**, or **IEOR**

Figure 51 Syntax of the INDEPENDENT Directive

The HPF compiler parallelizes loops automatically without INDEPENDENT directives as if they were INDEPENDENT loops when it can judge that the loops are parallelizable. But the HPF compiler sometimes fails to judge parallelizable loops as parallelizable depending on access patterns of arrays in them. When the parallelization information list or diagnostic messages show that parallelizable loops are not parallelized or unnecessary data transfers are generated, insertion of INDEPENDENT directives may improve execution performance of HPF programs significantly.

The loop nest in [Figure 52](#page-65-0) can be parallelized only with the data transfer between neighboring abstract processors (shift transfer) by assigning each iteration of the loop nest to the abstract processor that has the left hand side g(j,inew) of the assignment statement, because the left hand side g(:,inew) and the right hand side g(:,iold) never overlap in the loop nest. However, the HPF compiler currently cannot find that the values of the variables iold and inew are always different, and fails to parallelize the loop nest.

```
 subroutine sub(n, ncycles, g)
       real g(n+2,2)!HPF$ DISTRIBUTE g(BLOCK,*)
        iold=1
        inew=2
        do it=1, ncycles
          do j = 2, n+1g(j, inew) = g(j-1, iold) + g(j+1, iold) + g(j, iold)enddo
        enddo
        iold = 3 - iold
        inew = 3 - inew
        enddo
```
Figure 52 Example of a Loop Nest Not Parallelized Automatically

Compiling the code with the HPF compiler option –Minfo displays the following diagnostic messages.

- 7, Invariant assignments hoisted out of loop
- 8, Distributing inner loop; 2 new loops expensive communication: scalar communication (get_scalar) expensive communication: scalar communication (get scalar)

The two diagnostic messages "expensive communication: scalar communication (get_scalar)"

show that high-overhead data transfers are generated. You can find the automatic parallelization is not successful since the necessary data transfers are only the low-overhead shift transfer. In such cases, insert the INDEPENDENT directive immediately before the do j loop as shown in [Figure 53.](#page-66-0)

```
 subroutine sub(n, ncycles, g)
       real g(n+2,2)!HPF$ DISTRIBUTE g(BLOCK,*)
        iold=1
        inew=2
        do it=1, ncycles
!HPF$ INDEPENDENT
          do j = 2, n+1g(j, new) = g(j-1, iold) + g(j+1, iold) + g(j, iold)enddo
        enddo
        iold = 3 - iold
        inew = 3 - inew
        enddo
```
Figure 53 Insertion of the INDEPENDENT Directive

Then compiling the code with the HPF compiler option –Minfo displays the following diagnostic messages, which show the loop nest is parallelized well without high-overhead data transfers.

- 7, Invariant communication calls hoisted out of loop
- 9, Independent loop parallelized

4.2.2 NEW Clause

The loop in [Figure 54](#page-66-1) has a loop-carried dependency and is not parallelizable because the scalar variable s is defined and referenced in multiple iterations of the loop.

```
do i=1,ns = sqrt(a(i) * * 2 + b(i) * * 2)c(i) = senddo
```
Figure 54 Loop with a Work Variable

However, the INDEPENDENT directive with the NEW clause that specifies the variable s as shown in [Figure 55](#page-67-0) can be used to specify that the loop can be parallelized by using distinct memory areas for the variable s in distinct iterations of the loop. Variables specified in NEW clauses are called NEW variables.

```
!HPF$ INDEPENDENT, NEW(s)
      do i=1,ns = sqrt(a(i) * * 2 + b(i) * * 2)c(i) = senddo
```
Figure 55 INDEPENDENT Directive with the NEW Clause

Note that values of NEW variables become undefined after execution of the INDEPENDENT loops. Therefore, if the NEW variables (s in the example above) are referenced without defining them after execution of the INDEPENDENT loop, the result of execution is not guaranteed.

The HPF compiler usually detects scalar work variables and treats them as NEW variables automatically. As for array work variables, users have to insert INDEPENDENT directives with NEW clauses that specify them, since the HPF compiler cannot detect them automatically. For example, the arrays u and flux are used as array work variables and defined and referenced in each iteration of the loop nest in [Figure 56.](#page-68-0) The do k loop, which corresponds to the distributed axis of the array f, can be parallelized without data transfers using distinct memory areas for these arrays in distinct iterations of the do k loop.

```
subroutine rhs(f, u, n1, n2, n3)
      common /com/c1, c2, q
      dimension flux(2,n1), u(2,n1)
      dimension f(2, n1, n2, n3)
!HPF$ DISTRIBUTE F(*,*,*,BLOCK)
       do k=2, n3-1
        do j=2,n2-1
          do i=1, n1do m=1,2
              u(m, i) = c1 - c2enddo
            flux(1, i) = q * u(1,i)flux(2, i) = q * u(2, i)enddo
          do i=2, n1-1
            f(1,i,j,k) = f(1,i,j,k) * (flux(1,i+1) - flux(1,i-1))f(2,i,j,k) = f(2,i,j,k) * (flux(2,i+1) - flux(2, i-1)) enddo
         enddo
       enddo
```
Figure 56 Loop Nest with Array Work Variable

Compiling the code with the HPF compiler option –Minfo displays the following diagnostic messages.

- 9, Distributing loop; 2 new loops 1 FORALL generated 2 FORALLs generated no parallelism: replicated array, u no parallelism: replicated array, flux no parallelism: replicated array, flux 10, Independent loop
- 16, Independent loop 2 FORALLs generated

The diagnostic messages "10, Independent loop" and "16, Independent loop" show that the do m loop in line 10 and do i loop in line 16 are parallelizable. However, the most important loop do k is not detected as parallelizable. Then insert the INDEPENDENT directive with the NEW clause that specifies the arrays u and flux, and the do variables of the inner do loops j, i, and m immediately before the do k loop as shown in [Figure 57.](#page-69-0)

```
subroutine rhs(f, u, n1, n2, n3)
     common /com/c1, c2, q
     dimension flux(2,n1), u(2,n1)
     dimension f(2, n1, n2, n3)
!HPF$ DISTRIBUTE F(*,*,*,BLOCK)
!HPF$ INDEPENDENT, NEW(u, flux, j, i, m)
     do k=2, n3-1
       do j=2,n2-1
          do i=1, n1do m=1,2
              u(m, i) = c1 - c2enddo
            flux(1, i) = q * u(1,i)flux(2, i) = q * u(2, i)enddo
          do i=2, n1-1
            f(1,i,j,k) = f(1,i,j,k) * (flux(1,i+1) - flux(1,i-1))f(2,i,j,k) = f(2,i,j,k) * (flux(2,i+1) - flux(2, i-1)) enddo
         enddo
      enddo
```
Figure 57 INDEPENDENT Directive with Array NEW Variables

Compiling the code with the HPF compiler option –Minfo displays the following diagnostic messages, which show the do k loop in line 8 is parallelized as an INDEPENDENT loop.

- 8, Independent loop parallelized
- 11, Independent loo
- 17, Independent loop

When INDEPENDENT loops are nested, the INDEPENDENT loop to which a NEW clause must be specified is the innermost one that defines the NEW variable. In the example [Figure 58,](#page-70-0) the NEW clause that specifies the work variable s, which is defined in the loops do i and do j, must be specified in the INDEPENDENT directive to the innermost do j loop.

```
!HPF$ INDEPENDENT, NEW(j)
      do i=1, n
!HPF$ INDEPENDENT, NEW(s)
        do j=1,ns = sqrt(a(i,j) * * 2 + b(i,j) * * 2)c(i,j) = s enddo
       enddo
```


When all scalar variables defined in loops in a program are NEW variables except for reduction variables, which are explained in the next subsection, explicit NEW clauses for the scalar variables can be omitted using the HPF compiler option –Mscalarnew. Also, when all arrays that are not mapped and defined in loops in a program are NEW variables except for reduction variables, explicit NEW clauses for the arrays can be omitted using the HPF compiler option –Mnomapnew.

In the code [Figure 57,](#page-69-0) since all scalar variables k, i, j, and m, and all non-mapped arrays u and flux that are defined in the loop nest, are NEW variables, the HPF compiler treats these variables as NEW variables by inserting the INDEPENDENT directive without the NEW clause and compiling the code with the HPF compiler options –Mscalarnew and –Mnomapnew.

4.2.3 REDUCTION Clause

The loop in [Figure 59](#page-71-0) executes the same operation (addition) repeatedly and accumulates the result value on a variable (r, in this case). The INDEPENDENT directive cannot be specified to this loop because of the loop-carried dependency on the variable r. However, since addition is associative and commutative, abstract processors can execute the loop almost in parallel by storing the sum of the elements of the array a that are mapped on each abstract processor in a temporal area allocated on itself (local reduction) and then adding up the values of the temporal areas on all abstract processors while transferring them (global reduction). This kind of computation is called reduction computation and the result variable of the reduction computation (r, in this case) is called a reduction variable.

```
real a(10)!HPF$ PROCESSORS p(2)
!HPF$ DISTRIBUTE a(BLOCK) ONTO p
     r=0 do i=1,10
       r = r + a(i) enddo
```
Figure 59 Reduction Loop

The INDEPENDENT directive with the REDUCTION clause that specifies the reduction variables as shown in [Figure 60](#page-72-0) can be specified to loops that perform reduction computation. It is not correct to specify reduction variables in a NEW clause, since the values of reduction variables have to be accumulated across iterations of loops.
```
real a(10)!HPF$ PROCESSORS p(2)
!HPF$ DISTRIBUTE a(BLOCK) ONTO p
     r=0!HPF$ INDEPENDENT, REDUCTION(r)
     do i=1,10r = r + A(I) enddo
```
Figure 60 INDEPENDENT Directive with REDUCTION Clause

When INDEPENDENT loops that perform reduction computation are nested, the REDUCTION clause must be specified to the outermost INDEPENDENT loop. For example, since both the loops do i and do j perform reduction computation on the variable s in the code [Figure 61,](#page-72-0) the REDUCTION clause for the variable s must be specified in the INDEPENDENT directive to the outermost INDEPENDENT loop do i.

```
!HPF$ INDEPENDENT, NEW(j),REDUCTION(s)
     do i=1,n!HPF$ INDEPENDENT
        do j=1,n
        s = s + a(i,j) enddo
      enddo
```
Figure 61 Where to Specify the REDUCTION Clause

4.2.4 Parallelization of Loops with Reference to Procedures

Loops that contain references to procedures as shown in [Figure 62](#page-73-0) cannot be parallelized automatically since it is not possible to analyze at compilation time whether the loops are parallelizable.

```
 integer a(100,100)
!HPF$ DISTRIBUTE A(*,BLOCK)
: 100 minutes
     do i=1,100call sub(a(:,i)) enddo
: 100 minutes
      end
      subroutine sub(a)
      integer a(100)
     do j=1,100a(i) = i enddo
      end
```


Each iteration of the loop do i in [Figure 62](#page-73-0) invokes the subroutine sub and a column of the two-dimensional array a passed as the argument is defined in it. Since variables except for the argument are not defined and no I/O is performed, the loop is actually parallelizable. In such cases, the EXTRINSIC procedure feature that enables HPF procedures to invoke Fortran procedures can be used to parallelize the loop. With the EXTRINSIC procedure feature, HPF procedures can invoke procedures that are not HPF or global model by declaring an EXTRINSIC prefix as shown in [Figure 63](#page-74-0) at the beginning of the PROGRAM statement, FUNCTION statement, SUBROUTINE statement, or MODULE statement. Local model and serial model are available in addition to global model. The local model procedures are executed by each abstract processer independently like MPI procedures. The serial model procedures are executed only by one abstract processor.

```
EXTRINSIC ( <lang> , <model> )
```
or

EXTRINSIC (<extrinsic-kind-keyword> **)**

- <lang> is **"HPF"** or **"Fortran"**
- <model> is **"GLOBAL"**, **"LOCAL"**, or **"SERIAL"**. **"GLOBAL"**, **"LOCAL"**, and **"SERIAL"** indicate global model, local model, and serial model, respectively.
- <extrinsic-kind-keyward> is **HPF**, **HPF_LOCAL**, **HPF_SERIAL**, **Fortran_LOCAL**, or **Fortran_SERIAL**, which indicate global model HPF, local model HPF, serial model HPF, local model Fortran, and serial model Fortran, respectively.

Figure 63 EXTRINSIC Prefix

The following description as shown in [Figure 64](#page-75-0) makes it possible to parallelize the loop.

- Declare the procedure referenced in the loop as EXTRINSIC(Fortran_LOCAL) in the explicit interface (interface block).
- Declare EXTRINSIC(Fortran LOCAL) at the beginning of the SUBROUTINE statement of the referenced procedure.
- Specify the INDEPENDENT directive to the loop.

The HPF compiler parallelizes the loop assigning each iteration of the loop to the abstract processor that has the elements of the array a passed as the argument in the iteration.

Note that the HPF compiler parallelizes the loop assuming that data transfers are not needed in local model procedures. Therefore, when data transfers are needed for global variables or dummy arguments in the local model procedures, the behavior of the program is not guaranteed.

```
 integer a(100,100)
!HPF$ DISTRIBUTE A(*,BLOCK)
       interface
         EXTRINSIC(Fortran_LOCAL) subroutine sub(a)
         integer a(100)
         intent(out) :: a
         end subroutine
       end interface
: 100 minutes
!HPF$ INDEPENDENT
       do i=1,100
        call sub(a(:,i)) enddo
: 12 and 13
       end
       EXTRINSIC(Fortran_LOCAL) subroutine sub(a)
       integer a(100)
       intent(out) :: a
       do i=1,100
        a(i) = i enddo
       end
```
Figure 64 Fortran_LOCAL Procedure Invoked in the INDEPENDENT Loop

4.2.5 ON-HOME-LOCAL Directive Construct and Directive

When the HPF compiler parallelizes a loop nest, it selects one mapped array as the base array for the parallelization and assigns iterations of the loops so each abstract processor accesses only the base array elements mapped on itself. The base array is called a home array. When the home array selected by the HPF compiler is not appropriate, unnecessary data transfers can occur. In the example [Figure 65,](#page-76-0) since the do variable i corresponds to the non-mapped axis of the array a, all abstract processors execute the whole loop redundantly. On the other hand, the subscript along the mapped axis of the array a is always one. Since the array elements accessed in the loop are mapped only on the first abstract processor, data transfers are needed.

```
 real a(100,100)
!HPF$ DISTRIBUTE a(*,BLOCK)
: 100 minutes
      do i=1,99
        a(i,1) = a(i,1) + a(i+1,1) enddo
```
Figure 65 Boundary Processing Loop

In such cases, it is possible to improve the execution performance by inserting the ON-HOME-LOCAL directive construct as shown in [Figure 66,](#page-76-1) which specifies that no data transfers are needed when the whole loop is executed only by the abstract processor onto which the array section $a(:,1)$ is mapped.

```
 real a(100,100)
!HPF$ DISTRIBUTE a(*,BLOCK)
: 12 and 13
!HPF$ ON HOME(a(:,1)), LOCAL BEGIN
      do i=1,99
       a(i,1) = a(i,1) + a(i+1,1) enddo
!HPF$ END ON
```
Figure 66 ON-HOME-LOCAL Directive Construct That Encloses the Whole Loop

The example [Figure 67](#page-77-0) shows the loop nest that performs a matrix-vector product for a sparse matrix a in the Compressed Row Storage (CRS) format. The arrays are distributed as shown in [Figure 68](#page-77-1) so that no data transfers are needed when four abstract processors execute the loop nest. However, it is currently difficult for the HPF compiler to judge that no data transfers are needed when arrays distributed with the BLOCK distribution and those with the GEN_BLOCK distribution are accessed in the same loop nest.

```
real a(5), v(4), r(4) integer rst(5), cidx(5)
     integer, parameter :: m(4) = (1, 1, 2, 1)!HPF$ PROCESSORS p(4)
!HPF$ DISTRIBUTE r(BLOCK) ONTO p
!HPF$ DISTRIBUTE (GEN_BLOCK(m)) ONTO p :: a, cidx
: 100 minutes
     do i=1,4r(i) = 0.0do j = rst(i), rst(i+1)-1r(i) = r(i) + a(j) * v(cidx(i)) enddo
      enddo
```


Figure 68 Mapping of Arrays in CRS Format

Then it is possible to parallelize the loop nest efficiently by specifying that data transfers for the arrays a and cidx are not needed when each iteration of the loop do i is assigned to the abstract processor that has the home array r(i) as shown in [Figure 69.](#page-78-0)

```
real a(5), v(4), r(4) integer rst(5), cidx(5)
     integer, parameter :: m(4) = (1, 1, 2, 1)!HPF$ PROCESSORS p(4)
!HPF$ DISTRIBUTE r(BLOCK) ONTO p
!HPF$ DISTRIBUTE (GEN_BLOCK(m)) ONTO p :: a, cidx
: 100 minutes
     do i=1,4!HPF$ ON HOME(r(i)), LOCAL(a, cidx) BEGIN
       r(i) = 0.0do j = rst(i), rst(i+1)-1r(i) = r(i) + a(i) * v(cidx(i)) enddo
!HPF$ END ON
      enddo
```
Figure 69 ON-HOME-LOCAL Directive Construct to a Matrix-Vector Product

When the target of the ON-HOME-LOCAL directive construct is one executable statement or construct, the ON-HOME-LOCAL directive, in which keywords BEGIN and END ON are omitted, can also be used. The syntax of the ON-HOME-LOCAL directive construct and ON-HOME-LOCAL directive is as follows:

Figure 70 ON-HOME-LOCAL Directive Construct and Directive

4.2.6 SHADOW Directive and REFLECT Directive

When the do i loop in [Figure 71](#page-79-0) is parallelized selecting the left hand side b(i) as the home array, the data transfer between adjacent abstract processors is necessary because the computation references the array elements mapped on the adjacent abstract processors as shown in [Figure 72.](#page-80-0)

```
 real a(12), b(12)
!HPF$ PROCESSORS p(4)
!HPF$ DISTRIBUTE (*,BLOCK) ONTO p :: a, b
: 100 minutes
      do i=2,11
       b(i) = a(i-1) + a(i) + a(i+1) enddo
```


Figure 72 References between Adjacent Abstract Processors

The data transfer can be performed efficiently by allocating buffer areas to store the data received from adjacent abstract processors in advance as shown in [Figure 73.](#page-80-1) The loop itself can also be executed efficiently without data transfers during the execution by referencing the values of the buffer areas as shown in [Figure 74.](#page-80-2) The buffer areas are called the shadow area, and the data transfers between adjacent abstract processors are called the shift transfer.

The HPF compiler allocates the shadow area with width four along the axes distributed with the BLOCK distribution or GEN_BLOCK distribution by default and generates the shift transfer automatically.

However, it is not possible to generate the shift transfer in the example [Figure 75,](#page-81-0) because it is unknown at compilation time whether the shadow area includes the adjacent reference of width n.

```
 subroutine sub(a,b,n)
     real a(100), b(100)
!HPF$ PROCESSORS p(4)
!HPF$ DISTRIBUTE (BLOCK) ONTO p :: a, b
: 100 minutes
      do i=2,99
       b(i) = a(i) + a(i+n) enddo
```
Figure 75 Width of Adjacent References are Determined at Runtime

If a programmer knows that the value of the variable n is -1 or 1, the HPF directives as shown in the example [Figure 76](#page-82-0) make it possible to parallelize the loop only with the efficient shift transfer.

- 1. Declare the shadow area explicitly with the SHADOW directive.
- 2. Perform the shift transfer before the loop with the REFLECT directive.
- 3. Specify with the ON-HOME-LOCAL directive that the loop can be executed without data transfers by selecting the array reference b(i) as the home array.

```
 subroutine sub(a,b,n)
     real a(100), b(100)
!HPF$ PROCESSORS p(4)
!HPF$ DISTRIBUTE (BLOCK) ONTO p :: a, b
!HPF$ SHADOW (1) :: a
: 100 minutes
!HPF$ REFLECT a
      do i=2,99
!HPF$ ON HOME(b(i)), LOCAL
       b(i) = a(i) + a(i+n) enddo
```
Figure 76 SHADOW Directive, REFLECT Directive, and ON-HOME-LOCAL Directive

The syntax of the SHADOW directive is shown in [Figure 77.](#page-82-1) Note that when a dummy argument appears in the SHADOW directive, the same SHADOW directive should be specified to the corresponding actual argument. This is because when the shadow widths of a dummy argument and the corresponding actual argument are different, copy between them occurs to make the shadow widths match up.

```
!HPF$ SHADOW a( <shadow width>,… )
```
or

!HPF\$ SHADOW (<shadow width>,… **) ::** *a*,…

- *a* indicates the name of an array
- <shadow width> is *n* or *l* **:** *u*, where *n* is equivalent to *n* **:** *n*, which indicates the lower shadow width and upper shadow width, respectively. The shadow width must be a constant.

Figure 77 Syntax of the SHADOW Directive

The syntax of the REFLECT directive is as follows:

!HPF\$ REFLECT [**(**<shadow width>,…**)**] [**::**] *a,…*

- *a* indicates the name of an array, which must appear in the SHADOW directive in the specification part of the scoping unit.
- When \le shadow width $>$,… is specified, the shift transfer is performed only on the specified part of the shadow area, which is called the partial REFLECT directive.

Figure 78 Syntax of the REFLECT Directive

4.3 Extended Intrinsic Procedures

This section describes extended intrinsic procedures supported by the HPF compiler.

4.3.1 Timing Procedures

HPF_LOCAL_WCLOCK(ATIME)

 \triangleright Description.

Each abstract processor returns the value of the wall-clock time on itself without synchronization. The values on different abstract processors are generally different. It can be used to know the load balance for a specific computation segment.

 \triangleright Class.

subroutine.

> Argument.

ATIME

must be an array of type double precision. It is an INTENT(OUT) argument. It must appear in the DISTRIBUTE directive that specifies the BLOCK distribution along all axes. The shape of it must be the same as that of the processor array onto which it is distributed.

Each element of the array **ATIME** is assigned the current time on the corresponding abstract processor in seconds. The values are non-negative.

 \triangleright Example.

```
double precision t1(2), t2(2)integer a(100)
!HPF$ PROCESSORS p(2)
!HPF$ DISTRIBUTE (BLOCK) ONTO p :: t1, t2
          :
      call HPF_LOCAL_WCLOCK(t1)
     do i=1,100a(i) = i enddo
      call HPF_LOCAL_WCLOCK(t2)
```
The values of $t2(1) - t1(1)$ and $t2(2) - t1(2)$ are the elapsed times required for executing the loop on the abstract processors $p(1)$ and $p(2)$, respectively.

HPF_WCLOCK(TIME)

 \triangleright Description

It returns the wall-clock time. A representative abstract processor measures the wallclock time after synchronization among all abstract processors and broadcasts the value to all abstract processors. The value is the same on all abstract processors, but the overhead for the synchronization and broadcast is involved. Therefore, it is suitable for measurement of relatively large computation segments.

> Class.

subroutine.

Argument

TIME

must be a scalar variable of type double precision. It is an INTENT(OUT) argument. The current wall-clock time is set in seconds. The value is non-negative.

 \triangleright Example

```
double precision t1, t2
      integer a(100)
: 100 minutes
      call HPF_WCLOCK(t1)
       call sub()
       call HPF_WCLOCK(t2)
```
The value t2 – t1 indicates the elapsed time in seconds required for executing the subroutine sub.

4.4 Clean up of Fortran Code

Fortran 95 programs can basically be compiled with the HPF compiler as they are as HPF is an extension of Fortran 95. However, when the following old Fortran features are used, code modifications are required.

- Multiple Variables share the same memory via EQUIVALENCE statements and COMMON statements (storage association).
- Order of array elements is assumed (sequence association). For example, the order of the elements of an array a with the shape $(2,3)$ is $a(1,1)$, $a(2,1)$, $a(1,2)$, $a(2,2)$, $a(1,3)$, and $a(2,3)$.

These characteristics cannot be kept in HPF since arrays are divided and parts of them are mapped onto the distributed-memory separately. Mapped arrays are subject to the following constraints.

- Mapped arrays cannot appear in the EQUIVALENCE statement.
- Every COMMON block variable must have the same attributes such as the shape, type, and data mapping in all occurrences in a program in principle.
- The shapes of each actual argument and corresponding dummy argument must be the same in principle.
- When an actual argument is an array element (for example, $a(1,2)$), the corresponding dummy argument must not be an array (address passing. refer to [Figure 79\)](#page-86-0): That is, when an actual argument is an array element, the corresponding dummy argument must be a scalar variable.
- Assumed-size arrays, whose upper bound along the last axis is $*$ like $a(n, *),$ cannot be mapped.

```
real a(n,n)
do i=1,ncall sub(a(1,i),n) enddo
end
subroutine sub(a,n)
real a(n)
```
Figure 79 Address Passing (Not Allowed in HPF)

Before parallelizing existing Fortran programs, modify these descriptions as follows, and then insert HPF directives.

- Delete EQUIVLAENCE statements to mapped arrays. When only part of a large array is used, declare the array with the shape and type actually used using the features to determine shapes of arrays at runtime such as allocatable arrays or automatic arrays.
- Declare every common block variable so that it has the same attributes including data mapping in all occurrences in a program. It is helpful to declare each common block in an include file or module to prevent omission or error in the declaration.
- Declare actual arguments and corresponding dummy arguments so that they have the same shapes. The following modification can be required.
	- Each address passing as shown in [Figure 79](#page-86-0) must be modified into an array section actual argument as shown in [Figure 80](#page-87-0) to explicitly specify that an array is passed as an actual argument.

 Assumed-size arrays as shown in [Figure 81](#page-87-1) must be modified into explicit shape arrays as shown in [Figure 82](#page-87-2) or assumed-shape arrays.

```
real a(n,n)
do i=1,n
  call sub(a(:,i),n)
 enddo
end
subroutine sub(a,n)
real a(n)
```
Figure 80 Array Section Actual Argument

```
real a(n,n)
call sub(a,n)
end
subroutine sub(a,n)
real a(n,*)
```
Figure 81 Assumed-Size Array

```
real a(n,n)
call sub(a,n)
end
subroutine sub(a,n)
real a(n,n)
```
Figure 82 Explicit Shape Array

It can sometimes be difficult or very troublesome to parallelize existing Fortran programs with HPF due to constrains described above. However, procedures that are not needed to

parallelize can be compiled with the HPF compiler without modifications using any of the following methods.

- Procedures that do not have mapped arrays and I/O can be compiled with the HPF compiler as they are.
- The EXTRINSIC procedure feature enables compilation of procedures as Fortran. Describe explicit interfaces such as interface blocks to declare the EXTRINSIC prefix to specify that Fortran procedures are referenced. Refer to subsection [4.2.4](#page-72-1) for the EXTRINSIC feature.
- Create object files or archive files with the Fortran compiler and link HPF programs with them with the HPF compiler. This method is also available to call existing Fortran libraries from HPF programs.

Chapter5 Tuning and Debug

This chapter explains how to tune and debug HPF programs.

5.1 Tuning

5.1.1 Parallelization Information List

Parallelization information lists, which display parallelization and data transfer information by the HPF compiler, are generated with the HPF compiler option -Mlist2. The suffix of the parallelization information lists is .lst.

[Figure 84](#page-90-0) shows an example of the parallelization information list for the HPF program in [Figure 83.](#page-89-0) The meanings of the marks in the parallelization information list is shown in [Table](#page-90-1) [6.](#page-90-1)

```
real :: a(100,100) = 0!HPF$ DISTRIBUTE a(*,block)
      do i=1,99
         do j=1,100
          a(j,i) = a(j,i) + a(j,i-1) enddo
      enddo
      do j = 1,100do i = 1,100x = max(x,a(i,j)) end do
      end do
      write(*,*)x
```
Figure 83 Example of an HPF Program

(1) real :: $a(100,100) = 0$ (2) !HPF\$ DISTRIBUTE a(*,block) (3) (4) <S>---------------- do i=1,99 COMM: SFT [a] [LINO: 5 in src.hpf] (5) <N>------------- do j=1,100 (6) | $a(j,i) = a(j,i) + a(j,i-1)$ (7) +-------------- enddo (8) enddo (9) COMM: RED [x] [LINO: 10 in src.hpf] HOME: $a(:,i)$ (10) <P>-------------- do j = 1,100 (11) $|<1>$ ------------- do i = 1,100 (12) $| x = max(x,a(i,j))$ (13) | end do (14) +-------------- end do (15) (16) write $(*,*)$ x (17) end

Figure 84 Example of the Parallelization Information List

Detailed Parallelization information lists, which display intermediate code by the HPF compiler in addition to parallelization and data transfer information, are generated with the HPF compiler option –Mlist3.

[Figure 85](#page-93-0) shows an example of the detailed parallelization information list for the HPF program in [Figure 83.](#page-89-0)

```
(9) COMM: RED [x] [LINO: 10 in src.hpf]
      HOME: a(:,i)(10) <P>-------------- do j = 1,100
( 11) |<1>------------- do i = 1,100
( 12) | x = max(x,a(i,j))( 13) | end do
( 14) +-------------- end do
 .
     . x \sin \theta = x. j\sin dl = a\sd(84)\cdot j$indu = a$sd(85)
     . pghpf_saved_local_mode = pghpf_local_mode
    . pghpf_local_mode = 1 .!NEC$nosync
     .!NEC$shortloop
          do j = j$indl, j$indu
     .!NEC$nosync
     . \frac{1}{100} do i = 1, 100
     . x \sin d = \max(x \sin d, a(i,j)) . enddo
           . enddo
      . pghpf_local_mode = pghpf_saved_local_mode
      . call pghpf_global_maxval(x$ind,a,125_8,pghpf_type(27),a$sd,
     +pghpf_type(26))
      .! call .reduce_maxval(x$ind,a,125_8)
          x = x$ind
 .
```
Figure 85 Example of the Detailed Parallelization Information List

Please note that parallelization information marks are not displayed for array assignment statements.

Loop optimization information by the NEC Fortran compiler is also displayed at the right of parallelization information by the HPF compiler as shown [Figure 86](#page-94-0) by specifying the NEC Fortran compiler option –report-format or –report-all and HPF compiler option -Mlist2 or - Mlist3 at the same time, if the HPF compiler option –Mftn is not specified.

(1) real :: $a(100,100) = 0$ (2) !hpf\$ distribute a(*,block) $($ 3) (4) <S>+------------ do i=1,99 COMM: SFT [a] [LINO: 5 in src.hpf] (5) <N>V------------ do j=1,100 (6) | $a(j,i) = a(j,i) + a(j,i-1)$ (7) +-------------- enddo (8) enddo $($ 9) COMM: RED [x] [LINO: 10 in src.hpf] HOME: $a(:,j)$ (10) <P>P------------- do j = 1,100 ($11)$ $|<1>$ $>$ V \cdots d 0 $i = 1,100$ (12) | $x = max(x,a(i,j))$ (13) | end do (14) +-------------- end do (15) (16) write(*,*)x (17) end

Figure 86 Parallelization Information List with Loop Optimization Information

The meanings of the loop optimization information marks are the same as those in the NEC Fortran compiler format list. For example, the mark P indicates a shared-memory parallelized loop and the mark V a vectorized loop. Moreover, the marks including I (Inline expansion) and S (partial vectorization) are displayed at the left of the first column of source code lines. Refer to "Fortran Compiler User's Guide" for details.

When a loop is divided into multiple loops by the HPF compiler, and the loops are optimized in various ways by the NEC Fortran compiler, the mark M is displayed.

5.1.2 Diagnostic Messages

Diagnostic messages are displayed with the HPF compiler option –Minfo. The diagnostic messages you should pay attention to are as follows:

- expensive communication High-Overhead data transfer is generated
- Array "*array name*" not aligned with home array; array copied The array "*array name*" is copied into a temporary area, which usually involves data transfer, because the data mapping of it does not match that of the base array of loop parallelization (home array).
- communication is generated: array copy An array is copied into a temporary area, which usually involves data transfer.

5.1.3 Examples of Tuning of HPF Programs

This subsection describes typical tuning examples of HPF programs.

 Parallelization of a Loop Nest that Contains a Work Array The loop nest in [Figure 87](#page-95-0) is not automatically parallelized because the work array tmp is defined in multiple iterations of the loop do k.

```
 integer tmp(100),a(100,100)
!HPF$ DISTRIBUTE a(*,BLOCK)
: 100 minutes
      do k = 2, nz - 1
        do j = 2, ny - 1
          do i = 1, 100tmp(i) = i enddo
          a(j,k) = \text{tmp}(i) + \text{tmp}(i+1) enddo
       enddo
       write(*,*)a
       end
```
Figure 87 Loop Nest that Contains a Work Array

Inserting the INDEPENDENT directive with the NEW clause for the work array tmp as shown in [Figure 88](#page-96-0) enables parallelization of the loop do k.

```
 integer tmp(100),a(100,100)
!HPF$ DISTRIBUTE a(*,BLOCK)
          :
!HPF$ INDEPENDENT, NEW(tmp,i,j)
      do k = 2, nz - 1
        do j = 2, ny - 1
          do i = 1, 100tmp(i) = i enddo
          a(j,k) = \text{tmp}(i) + \text{tmp}(i+1) enddo
       enddo
       write(*,*)a
       end
```
Figure 88 INDEPENDENT Directive with a NEW Clause for a Work Array

Loop Fission

In the loop nest in [Figure 89,](#page-97-0) data transfer is needed for the array a or b, because the subscripts along the distributed axis of the left hand side of the assignment statements are different. Data transfer for a defined array involves higher overhead than that for a referenced array because allocation of a temporary area, copy of the value of the corresponding array to that of the temporary, and copy back from the temporary to the corresponding array are required.

```
 real a(10,10), b(10,10), c(10,10)
!HPF$ DISTRIBUTE (*,BLOCK) :: a, b, c
: 100 minutes
     do i=1,9 do i=1,99
         a(i+1,j) = -c(i+1,j+1)b(i,j+1) = c(i+1,j+1) enddo
     enddo
```
Figure 89 Subscripts along the Distributed Axis are Different.

Then, the loop fission as shown in [Figure 90](#page-97-1) to use only one subscript along the distributed axis of the left hand side enables efficient parallelization only with the shift transfer for the right hand side array c for the first loop nest.

```
 real a(10,10), b(10,10), c(10,10)
!HPF$ DISTRIBUTE (*,BLOCK) :: a, b, c
: 100 minutes
      do j=1,9
       do i=1,9a(i+1,j) = -c(i+1,j+1) enddo
      enddo
     do j=1,9do i=1.9b(i,j+1) = c(i+1,j+1) enddo
      enddo
```
Figure 90 Loop Fission

 Inhibition of Data Transfers for Boundary Processing Loops Without HPF directives, inefficient data transfers are generated for boundary processing loops as shown in [Figure 91](#page-98-0) that access only the elements at the end of a distributed axis of arrays, because all abstract processors take part in the execution.

```
 double precision a(100,100)
!HPF$ PROCESSORS p(2)
!HPF$ DISTRIBUTE a(*,BLOCK) ONTO p
     do i=1,100a(i,1) = a(i,2)a(i,100) = a(i,99) enddo
```
Figure 91 Boundary Processing Loop

The data transfers can be inhibited by inserting the ON-HOME-LOCAL directives as shown in [Figure 92](#page-98-1) to specify that only the abstract processers onto which the elements at the end of the distributed axis of arrays are mapped execute the statements

```
 double precision a(100,100)
!HPF$ PROCESSORS p(2)
!HPF$ DISTRIBUTE a(*,BLOCK) ONTO p
      do i=1,100
HPF$ ON HOME(a(:,1)), LOCAL
       a(i,1) = a(i,2)!HPF$ ON HOME(a(:,100)), LOCAL
       a(i,100) = a(i,99) enddo
```
Figure 92 ON-HOME-LOCAL Directive to Boundary Processing

Loop Peeling for boundary Processing

The boundary processing under the IF construct in the loop nest as shown in [Figure 93](#page-99-0) can inhibit parallelization of the loop nest or lead to inefficient data transfers.

```
 parameter(n=100)
      real a(n,n),b(n,n)!HPF$ DISTRIBUTE (*,BLOCK) :: a,b
      do j=1,n
        if(j.eq.n)then
          do i=1,n
            a(i,j) = 0.9 enddo
        else
         do i=1,na(i,j) = b(i,j) + b(i,j+1) enddo
        endif
       enddo
```
Figure 93 Loop that Contains Boundary Processing

Efficient parallel execution is possible by splitting the boundary processing as a distinct loop and inserting the ON-HOME-LOCAL directive construct to it as shown in [Figure 94.](#page-100-0)

```
 parameter(n=100)
     real a(n,n),b(n,n)!HPF$ DISTRIBUTE (*,BLOCK) :: a,b
      do j=1,n-1
       do i=1,na(i,j) = b(i,j) + b(i,j+1) enddo
      enddo
      j=n
!HPF$ ON HOME(a(:,j)), NEW(i), LOCAL(a) BEGIN
      do i=1,n ! Boundary processing loop
       a(i,j) = 0.9 enddo
!HPF$ END ON
```
Figure 94 Loop Peeling of Boundary Processing

• Subscripts in Boundary Processing When the subscript in the distributed axis of arrays is constant as shown in [Figure 95,](#page-101-0) inefficient data transfers can occur because the subscript does not correspond to the DO variable.

```
 parameter(n=100)
      real a(n,n),b(n,n)!HPF$ DISTRIBUTE (*,BLOCK) :: a,c
       do j=1,n
        if(j.eq.2)then
         do i=1,na(i,1) = a(i,1) - b(i)*c(i,1) enddo
        endif
       enddo
```
Figure 95 Constant Subscript in the Distributed Axis

Rewrite the subscript along the distributed axis using a linear expression of the DO variable as shown in [Figure 96.](#page-101-1)

```
!HPF$ DISTRIBUTE (*,BLOCK) :: a,c
       do j=1,n
         if(j.eq.2)then
          do i=1,na(i,j-1) = a(i,j-1) - b(i)*c(i,j-1) enddo
         endif
       enddo
```
Figure 96 Subscript Using a Linear Expression of the DO Variable

Actual Arguments with Different Data Mappings

When a procedure is invoked with actual arguments with different data mappings as shown in [Figure 97,](#page-102-0) data transfers occur in some invocations of the procedure, which can lead to poor performance.

```
 double precision a(100,100),b(100,100)
!HPF$DISTRIBUTE a(*,BLOCK)
      call sub(a)
       call sub(b)
       end
```
Figure 97 Actual Arguments with Different Data Mappings

In such cases, it is possible to improve the performance by making copies of the procedure so that the dummy arguments of each procedure have the same data mappings as the corresponding actual arguments has as shown in [Figure 98.](#page-102-1) This kind of optimization is called procedure cloning.

```
 double precision a(100,100),b(100,100)
!HPF$DISTRIBUTE a(*,BLOCK)
       call sub1(a)
       call sub2(b)
       end
       subroutine sub1(a)
       double precision a(100,100)
!HPF$DISTRIBUTE a(*,BLOCK)
         :
       end
       subroutine sub2(b)
       double precision b(100,100)
         :
       end
```
Figure 98 Copies of a Procedure Corresponding to Data Mappings of the Argument

Data Mapping of Dummy Arguments

In the example [Figure 99,](#page-103-0) the data transfer to match the data mapping of the actual argument with that of the corresponding dummy argument occurs when the subroutine sub is invoked.

```
 program main
      real a(100,100)
!HPF$ DISTRIBUTE a(*,BLOCK)
      call sub(a)
      end
      subroutine sub(a)
      real a(100,100) ! Not Mapped
```
Figure 99 Data Mappings of the Actual Argument and Dummy Argument Differ

It is possible to check whether data transfers at invocations of procedures occur by executing with the HPF runtime option -hpf –commmsg, as the warning message like the following is output for data transfers across procedure boundaries.

"a": Communication occurs at procedure boundary PROG=sub ELN=7 Called from main $ELN=4$

Execution performance is improved by matching the data mappings of dummy arguments with those of the corresponding actual arguments as shown in [Figure 100.](#page-104-0)

 program main real a(100,100) !HPF\$ DISTRIBUTE a(*,BLOCK) call sub(a) end subroutine sub(a) real a(100,100) !HPF\$ DISTRIBUTE a(*,BLOCK)

Figure 100 Explicit Data Mapping of the Dummy Argument

I/O

Element by element I/O as shown in [Figure 101](#page-104-1) is not efficient.

write(13, $*)$ (a(i), b(i), i=1, n)

Figure 101 Element by Element I/O

Read or write whole arrays using unformatted I/O as shown in [Figure 102](#page-104-2) especially when sizes of arrays read or written are large.

write $(13,*)$ a, b

Figure 102 I/O of Whole Arrays

 Nesting Order of Loops that perform reduction computation The do k loop in [Figure 103](#page-105-0) performs reduction computation on the array a.

```
 double precision w(100,100,100),a(100,100)
!HPF$ DISTRIBUTE w(*,*,block)
       do k=1,100
        do j=1,100
          do i=1,100
            a(i,j) = a(i,j) + w(i,j,k) enddo
         enddo
       enddo
```
Figure 103 Loop Nest that Performs Reduction Computation

When you use the shared-memory parallelization by the NEC Fortran compiler with the compiler option –mparallel in addition to the distributed-memory parallelization by the HPF compiler, the outermost loop should be the perfectly parallel loop without reduction dependencies as shown in [Figure 104](#page-105-1) for efficient shared-memory parallelization. In this case, the HPF compiler distributed-memory-parallelizes the do k loop that corresponds to the distributed axis of the array w, and the NEC Fortran compiler shared-memoryparallelizes the outermost do j loop.

```
 double precision w(100,100,100),a(100,100)
!hpf$ DISTRIBUTE w(*,*,BLOCK)
      do j=1,100
        do k=1,100
          do i=1,100
           a(i,j) = a(i,j) + w(i,j,k) enddo
        enddo
      enddo
```


5.2 An Easy and Simple Way of Developing HPF Programs

The HPF compiler option –Mautodist makes it possible to compile serial Fortran programs as HPF programs in which all arrays are distributed along the last axis with the BLOCK distribution. Also, the suboptions **=all**[**:***b*] and **=rank***?*[**:***b*] enable more detailed specification of data mappings of arrays. The HPF compiler option –Mlist2 generates the parallelization information lists for the HPF programs in which the data mappings are specified and you can check whether each loop is parallelized and where and what data transfers are generated. This section explains how to parallelize the Fortran program "sample.F" shown in [Figure 105,](#page-106-0) [Figure 106,](#page-107-0) and [Figure 107](#page-108-0) with HPF using these HPF compiler options.

```
 module param 
 parameter(n=1023,maxiter=10) 
end module
```
Figure 105 Sample Program: Module

```
 program sample
       use param
     double precision a(n,n),b(n,n),c(n,n),sum,apinteger idxx(n),idxy(n),ix,iy,i,j,iter 
      data ap/0.0d0/ 
     do i=1,n
        idxx(i) = n - i + 1idxy(i) = n - i + 1 enddo
       do j=2,n-1
        do i=1,nb(i,j) = 1.0d0c(i,j) = 1.0d0 enddo
       enddo
      call bound(b)
      call bound(c)
      do iter=1,maxiter
! main loop
        do j=2,n-1
          do i=2,n-1
           ix = idxx(i)iy = idxy(j)a(i,j)=(b(i,j)+b(i-1,j)+b(i+1,j)) 8
    & +b(i,j-1)+b(i,j+1))*0.2d0*c(ix,iy)+ap enddo
         enddo
         do i=1,n
          a(1,i) = a(2,i)a(n,i) = a(n-1,i) enddo
         call bound(a)
        do j=1,n do i=1,n
           ix = idxx(i)b(ix,j)=a(i,j)*c(i,j)ap = ap + a(i,j) enddo
         enddo
       enddo
      write(*,*)ap
       end
```
Figure 106 Sample Program: Main Program
```
 subroutine bound(dummy)
 use param
 double precision dummy(n,n)
do i=1,ndummy(i,1) = dummy(i,2)dummy(i,n) = dummy(i,n-1) enddo
 end
```
Figure 107 Sample Program: Subroutine Bound

First of all, compile the program with the HPF compiler options -Mautodist and –Mlist. Then the parallelization information list "sample.lst" is generated for the HPF program in which all the arrays are distributed along the last axis with the BLOCK distribution.

[Figure 108](#page-109-0) shows the parallelization information list for the main program. Focusing on the mark "COMM:", which indicates data transfer is generated, you can find that a lot of data transfers are generated for lines 26 and 40 and the program is inefficiently parallelized. You must not execute the program as it is because execution performance of an inefficient distributed-memory parallel program can be hundreds or thousands times slower than the original serial program. The following describes how to improve the program.

```
( 11) <I > --------------- do i=1,n
( 12) idxx(i) = n - i + 1( 13) idxy(i) = n - i + 1( 14) enddo
( 15) <I>------------- do j=2,n-1
( 16) <I>------------- do i=1,n
( 17) b(i,j) = 1.0d0
( 18) c(i,j) = 1.0d0
( 19) enddo
( 20) enddo
( 21) call bound(b)
( 22) call bound(c)
(23)( 24) <S>------------- do iter=1,maxiter
( 25) ! main loop
      COMM: SFT [b] [LINO: 26 in sample.F]
      COMM: CPY [idxx] [LINO: 26 in sample.F]
      COMM: G/S [c] [LINO: 26 in sample.F]
      HOME: idxy(j)
  ( 26) <P>------------- do j=2,n-1
( 27) |<I>----------- do i=2,n-1
( 28) | ix = idxx(i)
(29) | iy = idxy(j)
( 30) (a(i,j)=(b(i,j)+b(i-1,j)+b(i+1,j))( 31) [8 + b(i,j-1)+b(i,j+1))^*0.2d0*C(ix,iy)+ap( 32) | enddo
( 33) +-------------- enddo
    HOME: a(:,i)( 34) <P>------------- do i=1,n
( 35) | a(1,i) = a(2,i)
( 36) | a(n,i) = a(n-1,i)( 37) +-------------- enddo
(38) call bound(a)( 39) <S>------------- do j=1,n
      COMM: CPY [idxx] [LINO: 40 in sample.F]
      COMM: CPY [a] [LINO: 40 in sample.F]
      COMM: SCL [c] [LINO: 40 in sample.F]
      COMM: SCL [a] [LINO: 40 in sample.F]
( 40) <S>------------- do i=1,n
      COMM: RED [ap] [LINO: 41 in sample.F]
i(x = idxx(i)) is i(x = idxx(i))( 42) b(ix,j)=a(i,j)*c(i,j)( 43) ap = ap + a(i,j)( 44) enddo
  ( 45) enddo
( 46) enddo
  ( 47)
  ( 48) write(*,*)ap
  ( 49) end
```


[Figure 109](#page-110-0) shows the data transfers for line 26, in which the marks "HOME: idxy(j)" and "<P>" indicate that the do j loop is parallelized based on the home array $\frac{d}{dx}$ idxy(j), which is distributed along the last axis. (The do i loop in line 27 is not parallelized though the HPF compiler has judged it as parallelizable as the mark "<I>" shows.)

COMM: SFT [b] [LINO: 26 in sample.F]		
COMM: CPY [idxx] [LINO: 26 in sample.F]		
COMM: G/S [c] [LINO: 26 in sample.F]		
HOME: idxy(j)		
$26)$ <p>--------------</p>	do j=2, n-1	
$27)$ < I > - - - - - - - - - - - - -	$do i=2, n-1$	
$28)$	$ix = idxx(i)$	
29)	$iy = idxy(j)$	
30)	$a(i,j)=(b(i,j)+b(i-1,j)+b(i+1,j))$	
& 31)	+b(i,j-1)+b(i,j+1))*0.2d0*c(ix,iy)+ap	

Figure 109 Data Transfers for Line 26

Of the three data transfers, the first one marked with "COMM: SFT [b]" is relatively efficient shift transfer, which is usually not a problem. The second one marked with "COMM: CPY [idxx]" is generated because the array idxx, which is distributed along the last axis, is accessed with the subscript i (idxx(i)), which does not correspond to the parallelized loop do j. Insert the DISTRIBUTE directive not to distribute the array idxx as shown in [Figure 110](#page-110-1) because the axis which is accessed with the subscript that does not use a DO variable of a parallelized do loop should not be distributed.

```
!HPF$ DISTRIBUTE (*) :: idxx
```

```
Figure 110 DISTRIBUTE Directive Not to Distribute the Rank One Array IDXX
```
The third one marked with "COMM: G/S [c]" is generated because the array c, which is distributed along the last axis, is accessed with indirect subscripts ix and iy (c(ix,iy)) in the parallelized loop do j. Insert the DISTRIBUTE directive not to distribute the array c as shown in [Figure 111](#page-111-0) because the subscripts of the array c do not use the DO variable of the parallelized loop do j.

!HPF\$ DISTRIBUTE (*,*) :: c

Figure 111 DISTRIBUTE Directive Not to Distribute the Rank Two Array C

[Figure 112](#page-111-1) shows the data transfers for line 40, which are generated between the loops do j and do i, which are not parallelized as the mark "<S>" shows.

Figure 112 Data Transfers for Line 40

The loop do j, which performs the reduction computation (sum) on the scalar variable ap, is actually parallelizable, but the HPF compiler cannot judge it as parallelizable automatically. Therefore, insert the INDEPENDENT directive with the REDUCTION clause for the variable ap as shown in [Figure 113.](#page-112-0) The NEW clause for the work variable ix and DO variable for the inner do loop i should also be specified.

```
!HPF$ INDEPENDENT, NEW(ix,i), REDUCTION(ap)
        do j=1,n
         do i=1,nix = idxx(i)b(ix,j)=a(i,j)*c(i,j)ap = ap + a(i,j) enddo
        enddo
```
Figure 113 INDEPENDENT Directive with a REDUCTION Clause

At this point, compile the program with the HPF compiler options –Mautodist and –Mlist2 again. [Figure 114](#page-113-0) shows the parallelization information list "sample.lst" for the main program. You can find that the main loop nests in the program are parallelized as the mark "<P>" shows only with efficient shift transfer marked with "COMM: SFT [b]" and reduction transfer "COMM: RED [ap]".

```
10) !HPF$ DISTRIBUTE (*) :: idxx
( 11) !HPF$ DISTRIBUTE (*, *) :: c
(12)( 13) <I>------------- do i=1,n
( 14) idxx(i) = n - i + 1( 15) i \frac{d}{dx} y(i) = n - i + 1( 16) enddo
( 17) <I>------------- do j=2,n-1
( 18) <I>------------- do i=1,n
( 19) b(i,j) = 1.0d0( 20) c(i,j) = 1.0d0( 21) enddo
( 22) enddo
( 23) call bound(b)
( 24) call bound(c)
(25)( 26) <S>------------- do iter=1,maxiter
(27) \frac{25}{100} \frac{27}{100} \frac{1}{200} \frac{1}{200} COMM: SFT [b] [LINO: 28 in sample.F]
      HOME: idxy(j)
( 28) <P>------------- do j=2,n-1
( 29) |<I>----------- do i=2,n-1
( 30 ) \vert ix = idxx(i)
( 31 ) | iy = idxy(j)
( 32) | a(i,j)=(b(i,j)+b(i-1,j)+b(i+1,j)
( 33) \vert 8 +b(i,j-1)+b(i,j+1))*0.2d0*c(ix,iy)+ap
( 34) | enddo
( 35) +-------------- enddo
     HOME: a(:,i)( 36) <P>------------- do i=1,n
( 37) | a(1,i) = a(2,i)
( 38) | a(n,i) = a(n-1,i)
( 39) +-------------- enddo
(40) call bound(a)
( 41) !HPF$ INDEPENDENT, NEW(i,ix), REDUCTION(ap)
      COMM: RED [ap] [LINO: 42 in sample.F]
     HOME: b(:,j)( 42) <P>------------- do j=1,n
( 43) |<S>----------- do i=1,n
(44) | ix = idxx(i)
( 45) | b(ix,j)=a(i,j)*c(i,j)<br>( 46) | ap = ap + a(i,j)
  (46) | ap = ap + a(i,j)
( 47) | enddo
( 48) +-------------- enddo
( 49) enddo
(50)( 51) write(*,*)ap
  ( 52) end
```
Figure 114 Parallelization Information List after Insertion of HPF Directives

Then check data transfers at procedure invocations, which are not displayed in the parallelization information list. The actual array arguments b, c, and a are passed to the procedure bound, which is referenced three times in the main program. The arrays a and b are distributed along the last axis with the HPF compiler option –Mautodist, whereas the array c is not distributed because of the explicit DISTRIBUTE directive. Therefore, data transfer occurs in any of the invocations of the procedure bound. To prevent the data transfers at procedure invocations, copy the procedure as shown in [Figure 115](#page-114-0) (procedure cloning) so that the actual arguments and corresponding dummy arguments always have the same data mapping.

```
 subroutine bound(dummy)
      use param
      double precision dummy(n,n) ! Distribute with the option –Mautodist
     do i=1,ndummy(i,1) = dummy(i,2)dummy(i,n) = dummy(i,n-1) enddo
      end
     subroutine bound nodist(dummy)
      use param
      double precision dummy(n,n)
!HPF$ DISTRIBUTE (*,*) :: dummy ! Not distribute
     do i=1,ndummy(i,1) = dummy(i,2)dummy(i,n) = dummy(i,n-1) enddo
      end
```
Figure 115 Copy of a Procedure (Procedure Cloning)

Then replace the reference of the procedure bound that has the non-mapped actual argument with that of the copied procedure bound nodist.

At this point, compile the program with the HPF compiler options –Mautodist and –Mlist2. [Figure 116](#page-115-0) and [Figure 117](#page-116-0) show the parallelization information list for the procedure bound and bound_nodist, respectively.

Figure 116 Parallelization Information List: Subroutine Bound

62)	subroutine bound_nodist(dummy)
63)	use param
64)	double precision dummy (n,n)
65)	!HPF\$ DISTRIBUTE (*,*) :: dummy
$66)$ <n></n>	do i=1,n
67)	$dummy(i,1) = dummy(i,2)$
68)	$dummy(i,n) = dummy(i,n-1)$
69)	enddo
70)	end

Figure 117 Parallelization Information List: Subroutine Bound_nodist

The parallelization will not be inefficient as it is because data transfers generated for these procedures are only efficient shift transfers for line 57 of the subroutine bound. However, these data transfers can be eliminated by inserting the ON-HOME-LOCAL directives as shown in [Figure 118](#page-116-1) so that only abstract processors onto which the elements at both ends of the array dummy are mapped execute the assignment statements because the loop do i performs the boundary processing along the second axis of the array dummy, which is distributed with the HPF compiler option -Mautodist.

```
 subroutine bound(dummy)
      use param
      double precision dummy(n,n) ! Distribute with the option -Mautodist
     do i=1,n!HPF$ ON HOME(dummy(:,1)), LOCAL
       dummy(i,1) = dummy(i,2)!HPF$ ON HOME(dummy(:,n)), LOCAL
       dummy(i,n) = dummy(i,n-1) enddo
      end
```
Figure 118 ON-HOME-LOCAL Directives to Boundary Processing

Finally, the HPF program "sample.hpf.src" is generated by compiling the program with the

HPF compiler options -Mautodist and –Mhpfout.

5.3 Debug

This section describes bugs that frequently appear in HPF programs and how to detect and fix them.

It is possible to execute HPF programs as serial Fortran programs by compiling them using the NEC Fortran compiler. Therefore, you should confirm that the programs run without problems before executing them as HPF programs.

The following subsections describe possible causes of problems when HPF programs do not run though they run as serial Fortran programs.

5.3.1 Inconsistency between Actual and Dummy Arguments

The shapes and types of actual arguments and corresponding dummy arguments must be the same in principle in HPF. Therefore the following descriptions that often appear in old FORTRAN programs are not allowed.

Array Element Actual Arguments Associated with Dummy Array Arguments

```
 real a(100,100),b(100,100)
do i=1,100call sub(a(1,i),b(1,i)) ! Array element actual arguments
 enddo
 end
 subroutine sub(a,b)
real a(100),b(: ! Dummy array arguments
```
Figure 119 Array Element Actual Arguments and Dummy Array Arguments

The arguments as shown in [Figure 119](#page-117-0) cause runtime errors with the following error messages and abnormal termination of the programs.

 \triangleright When a dummy argument is not an assumed-shape array

"a": Nonsequential dummy array is associated with array element or

```
scalar actual. PROG=sub ELN=8
```
 \triangleright When a dummy argument is an assumed-shape array.

"b": Assumed-shape dummy array is associated with array element or

scalar actual. PROG=sub ELN=8

When you want to pass part of arrays as actual arguments, use array sections as shown in [Figure 120.](#page-118-0)

```
 real(10) a(100,100),b(100,100)
 do i=1,100
 call sub(a(:,i),b(:,i)) ! Array section actual arguments
 enddo
 end
 subroutine sub(a,b)
 real a(100),b(:)
```
Figure 120 Array Section Actual Argument

 Mismatch in Shapes of Actual Arguments and Corresponding Dummy Arguments The shape of an actual argument must be the same as that of the corresponding dummy argument in HPF.

```
 real a(10000),b(10000)
n = 100 call sub(a,b,n)
 end
 subroutine sub(a,b,n)
real a(n,n),b(n)
```
Figure 121 Shapes of Actual Arguments and Dummy Arguments Differ

The arguments as shown in [Figure 121](#page-119-0) cause runtime errors with the following error messages and abnormal termination of the programs.

 \triangleright When ranks of actual arguments and corresponding dummy arguments differ

"a": Dummy argument rank differs from actual. PROG=sub ELN=7

 \triangleright When extents along an axis differ between actual arguments and corresponding dummy arguments

"b": Dummy array shape differs from actual in dim 1. PROG=sub ELN=7

When you want to determine sizes of arrays at runtime, use allocatable arrays as shown in [Figure 122.](#page-119-1)

real, allocatable :: a(:,:) ! Allocatable array

 $n = 100$ allocate(a(n,n))

Figure 122 Allocatable Array

Automatic arrays as shown in [Figure 123](#page-120-0) are also useful for data used within a procedure.

```
 subroutine sub(n)
     real :: a(n,n) ! Automatic array
!HPF$ DISTRIBUTE (*,BLOCK) :: a
```


When you want to determine sizes of arrays declared in a procedure at the first invocation and use the data areas thereafter, declare allocatable arrays with the SAVE attribute as shown in [Figure 124](#page-120-1) and allocate them at the first invocation.

```
 subroutine sub(n)
      integer \therefore if lag = 0
      real, save, allocatable :: a(:,:)! Allocatalbe array witht the SAVE attribute
!HPF$ DISTRIBUTE a(*,BLOCK)
       if(iflag.eq.0)then
         allocate(a(n.n))iflag = 1 endif
```
Figure 124 Allocation at the First Invocation

5.3.2 Inconsistency in Common Variables

The number of variables, and type, shape, and data mapping of each variable in every common block must be identical in an HPF program in principle.

The following descriptions are not allowed.

The number of variables in a common block differs across procedures

```
 subroutine sub1()
       common /com/a(100,100),b(100,100)
!HPF$ DISTRIBUTE (*, BLOCK) :: a,b
: 1999 - 1999
       end
       subroutine sub2()
       common /com/a(100,100) ! Array b is not declared.
!HPF$ DISTRIBUTE (*,BLOCK) :: a
```
Figure 125 The Number of Common Block Variables Differs

Data Mappings of Common Block Variables Differ across Procedures

```
 subroutine sub1()
       common /com/a(100,100)
!HPF$ DISTRIBUTE (*,BLOCK) :: a
: 1999 - 1999
       end
       subroutine sub2()
      common \ellcom\ella(100,100) ! No data mapping
```
Figure 126 Data Mapping of a Common Block Variable Differs

It is possible to detect these errors at runtime by compiling HPF programs with the HPF compiler option –Mcommonchk. When inconsistencies in common blocks in an HPF program are detected, the following error messages are output and the program terminates abnormally.

- \triangleright Inconsistency in the number of common block variables Inconsistency detected in the number of components of common block between sub1 and sub2 : /com/ PROG=sub2
- \triangleright Inconsistency in data mappings of common block variables Inconsistency detected in the number of explicitly mapped arrays of common block between sub1 and sub2 : /com/ PROG=sub2

Note that this option must be specified to all procedures that constitute an HPF executable program. Also, this option cannot be used with the HPF compiler option -Mnoentry or – Mnoerrline. When used, only the option specified last is effective.

5.3.3 Accesses out of Declared Bounds

Accesses out of declared bounds of arrays as shown in [Figure 127](#page-122-0) are not allowed in HPF programs.

Figure 127 Accesses out of the Declared Bounds of an Array

It is possible to detect the accesses out of bounds at runtime by compiling HPF programs with the HPF compiler option -Msubchk. When the accesses out of bounds are detected, the following error message is output.

```
"a" is accessed out of declared bounds along 1st dim. PROG=main ELN=5
```
The code to detect the accesses out of bounds is generated so that vectorization and parallelization are not inhibited as much as possible, but can still cause performance degradation.

Note that this option cannot be used with the HPF compiler option -Mnoentry or –Mnoerrline. When used, only the option specified last is effective.

5.3.4 Wrong INDEPENDENT Directives

The loop nest in [Figure 128](#page-123-0) has the loop-carried dependency and is not parallelizable because the value of the variable l that is defined in the previous iteration is referenced.

```
l=0!HPF$ INDEPENDENT, NEW(I,J) ! Wrong
       do i=1,ndo j=1,nl = l + 1a(i,i) = 1enddo
        enddo
```
Figure 128 INDEPENDENT Directive to a Non-parallelizable Loop

The HPF compiler ignores all INDEPENDENT directives and performs only automatic parallelization by specifying the HPF compiler option –Mnoindependent. When this option enables correct program execution, the program can contain wrong INDEPENDENT directives.

It is useful to check loops that are not judged as parallelizable automatically referring to parallelization information lists for finding wrong INDEPENDENT directives.

Appendix A Syntax of HPF Directives

A.1 Directives in the Specification Part

A.1.1 DISTRIBUTE Directive

```
In the case of specifying a processor arrangement
  !HPF$ DISTRIBUTE a ( <distribution-format>,… ) ONTO p
  or 
  !HPF$ DISTRIBUTE ( <distribution-format>,… ) ONTO p :: a,…
      a indicates the name of an array or template
     p indicates the name of a processor arrangement
   <distribution-format> is *, BLOCK[(<expression>)], GEN_BLOCK(map), or 
      CYCLIC[(<expression>)]
       * specifies that the corresponding axis of the array or template is not 
         distributed.
      BLOCK specifies that the corresponding axis of the array or template is
         distributed evenly. The width of the distribution can be specified with the 
         optional (<expression>). The width is calculated as follows by default:
             (Extent along the corresponding axis of the array or template - 1)/(Extent 
             of the corresponding axis of the processor arrangement)
      GEN_BLOCK specifies that the corresponding axis of the array or template is
         distributed unevenly. (map) specifies the number of array elements distributed 
         onto each element along the corresponding axis of the processor arrangement. 
         The values of the one-dimensional array map must be defined in advance.
      \triangleright CYCLIC specifies that the corresponding axis of the array or template is
         distributed in a round-robin fashion. (<expression>) specifies the width of the 
          distribution. When the width of the distribution is omitted, the width is 1. 
In the case of not specifying a processor arrangement
  !HPF$ DISTRIBUTE a ( <distribution-format>,… )
  or 
  !HPF$ DISTRIBUTE ( <distribution-format>,… ) :: a,…
```
A.1.2 TEMPLATE Directive

```
!HPF$ TEMPLATE t ( <>,… )
```
or

```
!HPF$ TEMPLATE ( <>,… ) :: t,…
```
- *t* indicats a template
- <> indicates bounds along each axis of templates

A.1.3 PROCESSORS Directive

```
!HPF$ PROCESSORS p ( <>,… )
```
or

!HPF\$ PROCESSORS (<>,… **) ::** *p*,…

- **•** *p* indicates the name of a processor arrangement
- **<**> indicates bounds along each axis of a processor array. For example, in the following PROCESSORS directive:

!HPF\$ PROCESSORS p(n1,n2)

The number of abstract processers is the same as the size of the processor array p, n1*n2, and the rank of the processors array, 2, is equal to the number of distributed axes of arrays.

A.1.4 ALIGN Directive

```
!HPF$ ALIGN a ( <i>,… ) WITH t( <f(i)>,… )
```
or

```
!HPF$ ALIGN ( <i>,… ) WITH t( <f(i)>,… ) :: a,…
```
- *a* indicates the name of an array
- *t* indicates the name of an array or template
- <*i*> indicates an integer scalar variable or *****. ***** specifies the axis is not aligned.
- **<***f(i)***>** indicates a linear expression of <*i*> *s******<*i*>**+***o*, or *****, where *s* and *o* are integer expressions.
	- When <*f(i)*> is a linear expression of <*i*> *s******<*i*>**+***o*, the element of array *a* <*i*> is aligned with the element of the align-target *t s******<*i*>**+***o*.
- When <*f(i)*> is *****, the whole array *a* is replicated along the axis of the processor array to which the axis of the align-target *t* to which ***** is specified corresponds. \blacktriangleright

A.1.5 SHADOW Directive

```
!HPF$ SHADOW a ( < shadow width>, ...
```
or

```
!HPF$ SHADOW ( <shadow width>,… ) :: a,…
```
- *a* indicates the name of an array
- <shadow width> is *n* or *l* **:** *u*, where *n* is equivalent to *n* **:** *n*, which indicates the lower shadow width and upper shadow width, respectively. The shadow width must be a constant.

A.1.6 SEQUENCE Directive

```
!HPF$ [NO] SEQUENCE [ [ :: ] s,… ]
```
 s is the name of an array or **/**common block name**/**. When *s***,**… is omitted in the SEQUENCE directive, it is treated as if it contained all common block and variables that are not mapped explicitly. When *s***,**… is omitted in the NOSEQUENCE directive, it is treated as if it contained all common blocks and variables.

A.2 Directives in the Execution Part

A.2.1 INDEPENDENT Directive

Perfectly Parallelizable Loops

```
!HPF$ INDEPENDENT [, NEW( v,… ) ]
```
v indicates the name of a variable (NEW variable)

Parallelizable Loops with Reduction

```
!HPF$ INDEPENDENT [, NEW( v,… ) ], <REDUCTION clause>,…
```
- *v* indicates the name of a variable (NEW variable)
- <REDUCTION clause> is

```
REDUCTION( [ <reduction-kind1> : ] r,… )
```
or

```
REDUCTION(\lceil <reduction-kind2> \lceil \lceil \lceil \lceil \lceil \lceil \rceil \lceil \lceil \lceil \lceil \lceil \lceil \lceil \lceil \rceil \lceil \rceil \lceil \lceil \lceil \lceil \
```
- <reduction-kind1> is **+, *, .AND.**, **.OR.**, **.EQV.**, **.NEQV.**, **MAX**, **MIN**, **IAND**, **IOR**, or **IEOR**
- *r* indicates the name of a reduction-variable
- <reduction-kind2> is **FIRSTMAX**, **FIRSTMIN**, **LASTMAX**, or **LASTMIN**
- **•** *p* indicates the name of a position variable
- When <reduction-kind1> **:** is omitted, reduction assignments must be described any of the following forms.

 $r = r$ <op> <expr> or $r =$ <expr> <op> r

or

```
r = \langle f(r, \langle \text{expr} \rangle) \rangle or r = \langle f(\langle \text{expr} \rangle, r) \rangle
```
- *r* indicates the name of a reduction-variable
- <op> indicates a reduction operator *****, **/**, **+**, **-**, **.AND.**, **.OR.**, **.EQV.**, or **.NEQV.**
- <expr> indicates an expression that does not include the reduction variables and is estimated before the operation <op>.
- <f**()**> indicates a reference to the function **MAX**, **MIN**, **IAND**, **IOR**, or **IEOR**

A.2.2 ON-HOME-LOCAL Directive Construct and Directive

A.2.3 REFLECT Directive

!HPF\$ REFLECT [**(**<shadow width>,…**)**] [**::**] *a,…*

- *a* indicates the name of an array, which must appear in the SHADOW directive in the specification part of the scoping unit.
- When \leq shadow width \geq , \cdots is specified, the shift transfer is performed only on the specified part of the shadow area, which is called the partial REFLECT directive.

A.3 Other Features

A.3.1 EXTRINSIC Prefix

```
EXTRINSIC ( < lang>, < model> )
```
or

EXTRINSIC (<extrinsic-kind-keyword>)

- <lang> is **"HPF"** or **"Fortran"**
- <model> is **"GLOBAL"**, **"LOCAL"**, or **"SERIAL"**. **"GLOBAL"**, **"LOCAL"**, and **"SERIAL"** indicate global model, local model, and serial model, respectively.
- <extrinsic-kind-keyward> is **HPF**, **HPF_LOCAL**, **HPF_SERIAL**, **Fortran_LOCAL**, or **Fortran_SERIAL**, which indicate global model HPF, local model HPF, serial model HPF, local model Fortran, and serial model Fortran, respectively.

Appendix B Frequently Asked Questions

A.1 Data Mapping

- How are variables that do not appear in the DISTRIBUTE directive nor ALIGN directive mapped?
	- \triangleright They are replicated on all abstract processors.

A.2 Data Transfer

- Redundant data transfers occur for allocatable arrays and assumed-shape arrays.
	- Map allocatable arrays and assumed-shape arrays using ALIGN directives. Refer to subsection [4.1.4](#page-53-0) for details.

A.3 Execution Performance and Memory Usage

- **•** Memory usage at runtime is too large.
	- \triangleright Possible causes are as follows:
		- \Diamond The shadow areas of width four are automatically allocated along the axes distributed with the BLOCK distribution or GEN_BLOCK distribution by default for efficient shift transfer. If your HPF program does not need the shift transfer, memory usage can be reduced by specifying the shadow width as zero. Specify the shadow width with the SHADOW directive or the HPF compiler option – Moverlap=size:*n* as follows.

%> ve-hpf –Moverlap=size:0 source.hpf

- \Diamond When large arrays are initialized in the specification part or using DATA statements, the memory area for the whole arrays is allocated on each abstract processor. In such cases, the memory usage can be reduced by initializing them at the beginning of runtime.
- \Diamond When data transfers occur for execution of loops or invocations of procedures, the memory area for the whole arrays targeted for the data transfers can be

allocated on each abstract processor. In such cases, the memory usage can be reduced by specifying that the loops are parallelizable or no data transfers are needed. You can find where data transfers occur referring to the parallelization information lists or diagnostic messages.

- Specify that loops are parallelizable with the INDEPENDENT directives (+ REDUCTION clauses).
- Specify that no data transfers are needed with the ON-HOME-LOCAL directive constructs.
- Modify data mappings of arrays or description of loops so that necessary data transfers are reduced.
- Specify data mappings so that the data mappings of actual arguments and corresponding dummy arguments are the same.
- Arrays that do not appear in the DISTRIBUTE directive nor ALIGN directive are replicated on all abstract processors. Map large arrays if possible.
- \triangleright In the hybrid parallelization, where both the distributed-memory parallelization and shared-memory parallelization are performed, local variables are allocated on each thread. Therefore, when large local arrays are used, memory usage for the sharedmemory parallelization becomes large. In such cases, the memory usage can be reduced by changing local arrays into global arrays, because the memory area for global arrays is shared by all threads by default.
- The execution performance significantly drops when the Fortran compiler option mparallel is used.
	- \triangleright When the Fortran compiler option –mparallel is used, both the distributed-memory parallelization by the HPF compiler and shared-memory parallelization by the Fortran compiler are performed. The number of parallelization is the product of the number of abstract processors in HPF and number of threads for the shared-memory parallelization. When the number of parallelization on each VE node exceeds the number of cores on the VE node, the execution performance significantly drops because of the conflict. Specify the number of threads with the runtime environment variable OMP_NUM_THREADS or VE_OMP_NUM_THREAD, and the number of processes so that the number of parallelization does not exceed the number of cores

on every VE node.

- The execution performance is not good though major loops are parallelized and inefficient data transfers are not generated in the parallelization information lists and diagnostic messages.
	- \triangleright Possible causes are as follows:
		- \Diamond When data mappings with DISTRIBUTE directives, ALIGN directives, and SHADOW directives of actual arguments and corresponding dummy arguments differ, data transfers occur at the invocation of and return from the procedures. Check whether data transfers at procedure boundaries occur with the HPF runtime option –hpf –commmsg, because such data transfers cannot be detected at compilation time.

%> mpirun -np 4 ./a.out -hpf -commmsq

The following warning message at runtime shows that data transfer between an actual argument and the corresponding dummy argument occurs. Modify the HPF program so that the data mapping of the actual argument is the same as that of the corresponding dummy argument referring to the name of the procedure and dummy argument in the warning message.

"Dummy-argument name": Communication occurs at procedure boundary PROG="Procedure name" ELN="Line number"

 \Diamond The numbers of iterations of loops parallelized by the HPF compiler become smaller, and initial parameters and terminal parameters of loops become variables. As a result, the loops targeted for vectorization can be changed from the serial execution, and the performance can drop because of shorter vector length. When the FTRACE information shows that the vector length is much shorter than the serial execution, check whether loops which are parallelized and whose lengths become shorter are vectorized. Then change the loops targeted for vectorization using the NEC Fortran directives such as novector.

- \Diamond The inline expansion of procedures invoked many times can be inhibited because of the parallelization by the HPF compiler, which can cause performance degradation.
	- When procedures which are inline expanded in the serial execution do not have array dummy arguments, the inline expansion may be performed also in parallel execution with the HPF compiler option -Mnoentry.
	- When procedures which are inline expanded in the serial execution have array dummy arguments, the inline expansion should be performed manually.

A.4 Miscellaneous

- INDEPENDENT directives cause incorrect execution results.
	- Possible causes are as follows. Also, refer to subsection [5.3.4](#page-123-1) for how to detect wrong INDEPENDENT directives.
		- \lozenge INDEPENDENT directives to non-parallelizable loops result in incorrect execution results. In the following example, the INDEPENDENT directive cannot be specified because the value of the variable l that is defined in the previous iteration is referenced.

```
l=0!HPF$ INDEPENDENT, NEW(I,J) ! Wrong
      do i=1,ndo j=1,nl = l + 1a(j,i) = 1enddo
        enddo
```
The following modification makes the loop parallelizable, and the INDEPENDENT directive can be specified.

!HPF\$ INDEPENDENT, NEW(I,J) do i=1,n do $j=1,n$ $a(j,i) = 1+n*(i-1)*(j-1)$ enddo enddo

 \lozenge INDEPENDENT directives without REDUCTION clauses to the loops that perform reduction computation result in wrong execution results. In the following example, the INDEPENDENT directive without REDUCTION clause cannot be specified because the loop performs the sum-reduction computation on the array a.

```
!HPF$ INDEPENDENT, NEW(i) ! Wrong
        do j=1,n
        do i=1,na(i) = a(i) + b(i,j)enddo
        enddo
```
The correct execution result can be obtained by specifying the REDUCTION clause to the array a as follows, or deleting the INDEPENDENT directive.

!HPF\$ INDEPENDENT,NEW(i),REDUCTION(a) do j=1,n do i=1,n $a(j) = a(j) + b(i,j)$ l enddo enddo

Appendix CHistory

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